

MapReduce and Hadoop

Corso di Sistemi e Architetture per Big Data

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Laurea Magistrale in Ingegneria Informatica

The reference Big Data stack

Data Processing

Data Storage

Resource Management

MapReduce

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MapReduce

- Programming model for processing huge amounts of data sets over thousands of servers
 - Originally proposed by Google in 2004: <u>MapReduce</u>: <u>simplified data processing on large clusters</u>
 - Based on a shared nothing approach
- Also an associated implementation (framework) of the distributed system that runs the corresponding programs
- Some examples of applications for Google:
 - Web indexing
 - Reverse Web-link graph
 - Distributed sort
 - Web access statistics

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MapReduce: programmer view

- MapReduce hides system-level details
 - Key idea: separate the what from the how
 - MapReduce abstracts away the "distributed" part of the system
 - Such details are handled by the framework
- Programmers get simple API
 - Don't have to worry about handling
 - Parallelization
 - Data distribution
 - Load balancing
 - Fault tolerance

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Typical Big Data problem

terate over a large number of records Extract something of interest from each record

- Shuffle and sort intermediate results
- Aggregate intermediate results
 Generate final output

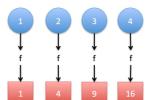
Key idea: provide a functional abstraction of the two Map and Reduce operations

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Your first MapReduce example (in Lisp)

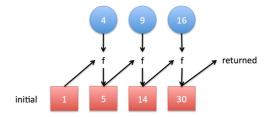
- Example: sum-of-squares (sum the square of numbers from 1 to n) in MapReduce fashion
- Map function: map square [1,2,3,4] returns [1,4,9,16]



• Reduce function:

reduce [1,4,9,16]

returns 30 (sum of square elements)



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MapReduce: model

- Processing occurs in two phases: Map and Reduce
 - Functional programming roots (e.g., Lisp)
- · Map and Reduce are defined by the programmer
- Input and output: sets of key-value pairs
- Programmers specify two functions: map and reduce
- $map(k_1, v_1) \rightarrow [(k_2, v_2)]$
- reduce $(k_2, [v_2]) \rightarrow [(k_3, v_3)]$
 - (k, v) denotes a (key, value) pair
 - [...] denotes a list
 - Keys do not have to be unique: different pairs can have the same key
 - Normally the keys k_1 of input elements are not relevant

Map

 Execute a function on a set of key-value pairs (input shard) to create a new list of key-value pairs

```
map (in_key, in_value) → list(out_key, intermediate_value)
```

- Map calls are distributed across machines by automatically partitioning input data into shards
 - Parallelism is achieved as keys can be simultaneously processed by different machines
- MapReduce library groups together all intermediate values associated with the same intermediate key and passes them to the Reduce function

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Reduce

- Combine values in sets to create a new value reduce (out_key, list(intermediate_value)) → list(out_key, out_value)
 - The key in output is often identical to the key in the input
 - Parallelism is achieved as reducers operating on different keys can be executed simultaneously

MapReduce program

- A MapReduce program, referred to as a job, consists of:
 - Code for Map and Reduce packaged together
 - Configuration parameters (where the input lies, where the output should be stored)
 - Input data set, stored on the underlying distributed file system
 - The input will not fit on a single computer's disk
- Each MapReduce job is divided by the system into smaller units called tasks
 - Map tasks or mappers
 - Reduce tasks or reducers
 - All mappers need to finish before reducers can begin
- The output of MapReduce job is also stored on the underlying distributed file system
- A MapReduce program may consist of many rounds of different map and reduce functions

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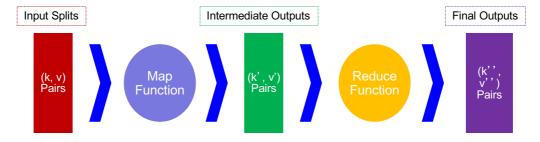
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MapReduce computation

- Some number of Map tasks each are given one or more chunks of data from a distributed file system
- 2. These Map tasks turn the chunk into a sequence of key-value pairs
 - The way key-value pairs are produced from the input data is determined by the code written by the user for the Map function
- 3. The key-value pairs from each Map task are collected by a master controller and sorted by key
- 4. The keys are divided among all the Reduce tasks, so all keyvalue pairs with the same key wind up at the same Reduce task
- 5. The Reduce tasks work on one key at a time, and combine all the values associated with that key in some way
 - The manner of combination of values is determined by the code written by the user for the Reduce function
- 6. Output key-value pairs from each reducer are written persistently back onto the distributed file system
- 7. The output ends up in r files, where r is the number of reducers
 - Such output may be the input to a subsequent MapReduce phase

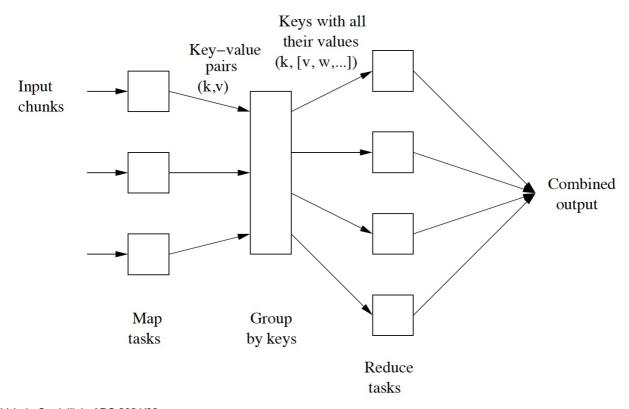
Where the magic happens

- Implicit between the map and reduce phases is a distributed "group by" operation on intermediate keys, called shuffle and sort
 - Transfer data from mappers to reducers, merging and sorting mappers' intermediate output
 - Intermediate data arrives at every reducer sorted by key
- Intermediate keys are transient
 - Not stored on the distributed file system
 - But "spilled" to the local disk of each node

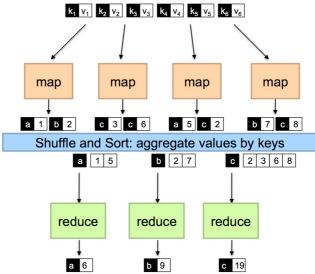


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MapReduce computation: the complete picture



A simplified view of MapReduce: example



- Mappers are applied to all input key-value pairs, to generate an arbitrary number of intermediate pairs
- Reducers are applied to all intermediate values associated with the same intermediate key
- Between the map and reduce phase lies a barrier that involves a large distributed sort and group by

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"Hello World" in MapReduce: WordCount

- **Problem**: count the number of occurrences for each word in a large collection of documents
- Input: repository of documents, each document is an element
- Map: read a document and emit a sequence of key-value pairs where:
 - Keys are words of the documents and values are equal to 1:

$$(w_1, 1), (w_2, 1), \dots, (w_n, 1)$$

- Shuffle and sort: group by key and generate pairs of the form (w₁, [1, 1, ..., 1]), ..., (w_n, [1, 1, ..., 1])
- Reduce: add up all the values and emit (w₁, k) ,..., (w_n, l)
- Output: (w, m) pairs where:
 - w is a word that appears at least once among all the input documents and m is the total number of occurrences of w among all those documents

WordCount in practice

Map Shuffle Reduce Shuffle Map Key Value Reduce Key Splitting Value Pairs Each line passed to inividual mapper Apple,1 Input Files instances Apple,1 Apple, 4 Apple,1 Apple,1 Apple Orange Mango Apple,1 Orange,1 **Final Output** Mango,1 Apple Orange Mango Orange Grapes Plum Grapes,1 Grapes,1 Orange,1 Grapes,1 Orange Grapes Plum Apple, 4 Plum,1 Grapes,1 Mango,1 Mango, 2 Mango, 2 Apple,1 Mango,1 Orange, 2 Apple Plum Mango Plum,1 Plum,3 Mango,1 Apple Plum Mango Orange, 1 Orange, 2 Apple Apple Plum Orange,1 Apple,1 Apple Apple Plum Apple,1 Plum,1 Plum,1 Plum,3 Plum,1

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Plum,1

WordCount: Map

 Map emits each word in the document with an associated value equal to "1"

```
Map(String key, String value):
    // key: document name
    // value: document contents
    for each word w in value:
        EmitIntermediate(w, "1");
```

WordCount: Reduce

· Reduce adds up all the "1" emitted for a given word

```
Reduce(String key, Iterator values):
// key: a word
// values: a list of counts
int result=0
for each v in values:
    result += ParseInt(v)
Emit(AsString(result))
```

This is pseudo-code; see <u>MapReduce paper</u> for code

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Example: WordLengthCount

- Problem: count how many words of certain lengths exist in a collection of documents
- Input: a repository of documents, each document is an element
- Map: read a document and emit a sequence of key-value pairs where the key is the length of a word and the value is the word itself:

Shuffle and sort: group by key and generate pairs of the form

$$(1, [w1, ..., wk]), ..., (n, [wr, ..., ws])$$

• Reduce: count the number of words in each list and emit:

• Output: (I,n) pairs, where I is a length and n is the total number of words of length I in the input documents

Example: matrix-vector multiplication

- Sparse matrix $A = [a_{ii}]$ size $n \times n$
- Vector $x = [x_i]$ size $n \times 1$
- **Problem**: matrix-vector multiplication y = Axwhere $y_i = \sum_{i=1...n} a_{ii} x_i$
 - Used in many algorithms, e.g., PageRank

$$\begin{bmatrix} A & B \\ C & D \\ E & F \end{bmatrix} \times \begin{bmatrix} G \\ H \end{bmatrix} = \begin{bmatrix} A \times G + B \times H \\ C \times G + D \times H \\ E \times G + F \times H \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 4 & 5 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 2 \\ 4 & 5 \end{bmatrix} = \begin{bmatrix} 10 \\ 22 \\ 34 & 5 \end{bmatrix}$$

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Example: matrix-vector multiplication

- To simplify, let us assume that x can fit into the memory of each mapper
- **Map**: apply to $((i, j), a_{ij})$ and produce key-value pair $(i, a_{ii}x_i)$
- **Reduce**: receive $(i, [a_{i1}x_1, ..., a_{in}x_n])$ as input and sum all values of the list associated with a given key *i*, i.e., $y_i = \sum_{j=1...n} a_{ij} x_j$. The result will be a pair (i, y_i)

Example: matrix-vector multiplication

- What if vector x does not fit in mapper's memory?
- Solution:
 - Split x in horizontal stripes that fit in memory
 - Split A accordingly in vertical stripes, stripes of A do not need to fit in memory

- y A x
 Each mapper is assigned a matrix stripe; it also gets the corresponding vector stripe
- Map and Reduce functions are as before
- More efficient solution by partitioning A into square blocks, rather than stripes

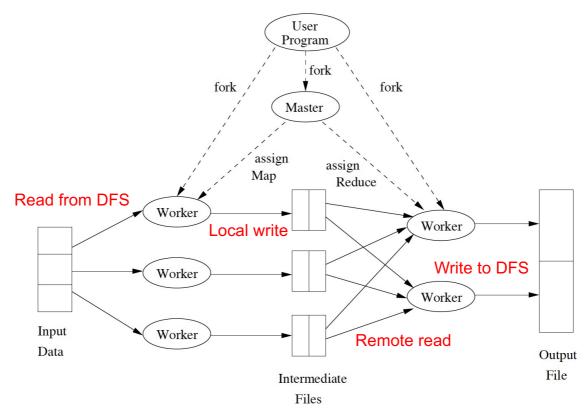
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MapReduce: execution overview

- Master-worker architecture
- The master coordinates the map and reduce tasks controlling the flow of the MapReduce job
 - Assigns (i.e., schedules) the job component tasks on the workers, monitoring them and re-executing the failed tasks
- The workers execute the map and reduce tasks

MapReduce: execution overview



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Coping with failures

- Compute node hosting the master fails
 - The entire MapReduce job must be restarted
 - The worst scenario
- Worker node hosting a mapper fails
 - All the map tasks that were assigned to this node will have to be redone on another node, even if they had completed, because the disk(s) of the failed node is inaccessible
- · Worker node hosting a reducer fails
 - Reschedule reducer on another worker node

Optimization: combining

- How to improve performance?
- Run a mini reduce phase on local map output, thus pushing some of what the reducers do to the preceding mappers
- Let's apply a combiner to local Map output
 combine (k₂, [v₂]) → [(k₃, v₃)]
- But Reduce function needs to be associative and commutative
 - Values to be combined can be combined in any order, with the same result
 - E.g., addition in WordCount's Reduce

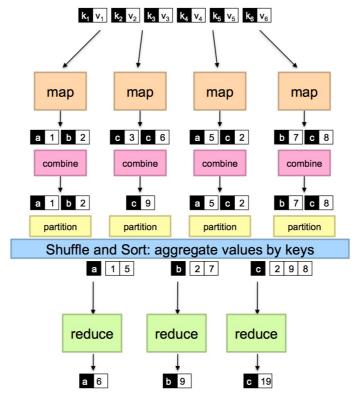
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Optimization: combining

- In many cases the same function can be used for combining as the final reduction
- But shuffle and sort is still necessary!
- Pros:
 - Reduce amount of intermediate data
 - Reduce network traffic

WordCount with combiners



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WordCount with combiners

- **Problem**: count the number of occurrences for each word in a large collection of documents
- Input: repository of documents, each document is an element
- Map: read a document and emit a sequence of key-value pairs where:
 - Keys are words of the documents and values are equal to 1:

$$(w_1, 1), (w_2, 1), \dots, (w_n, 1)$$

Combiner: group by key, add up all the values and emit:

$$(w_1, i), \ldots, (w_n, j)$$

- Shuffle and sort: group by key and generate pairs of the form $(w_1, [p, \ldots, q]), \ldots, (w_n, [r, \ldots, s])$
- Reduce: add up all the values and emit (w₁, k) ,..., (w_n, l)
- Output: (w,m) pairs where:
 - w is a word that appears at least once among all the input documents and m is the total number of occurrences of w among all those documents

Shuffle and sort

- Between Map(+combine) and Reduce phases
 - Data is shuffled: parallel-sorted and exchanged
 - Data is moved to the correct reducer
- Parallel sort: on mapper side
 - Key-value pairs must be sorted but dataset too large to be sorted on one machine
 - Solution: perform sorting in stages
 - Each mapper partitions its output by reducer,
 based on the hash of the key, and writes each
 partition to a sorted file on its local disk

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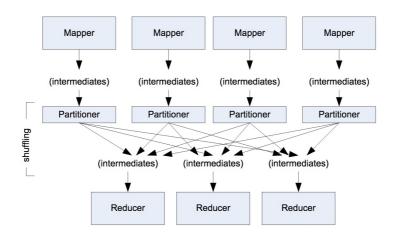
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Shuffle and sort

- Move data from mappers to reducers
 - Whenever a mapper finishes writing its sorted output files, it notifies the master; each reducer periodically asks the master until it has retrieved them all
 - Each reducer connects to its necessary mapper and get the files of sorted key-value pairs
- Merge: on reducer side
 - Each reducer merges the files from mappers together, preserving their sort ordering
 - Then it starts reducing on the merged input

Optimization: partitioning

- How to divide the intermediate key space in a custom way?
- Through a partitioner
 - Assigns intermediate key-value pairs to reducers



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MapReduce workflows

- Few problems can be solved using a single MapReduce job
- Example: to find the most visited URLs in a logfile we need 2 MapReduce jobs chained together
 - 1st job to count the number of visits per URL
 - Like WordCount: mappers emit (URL, 1) key-value pairs; reducers aggregate URL counts
 - 2nd job to sort them
 - Mappers of 2nd job swap keys and values, making counter as key and URL as value
 - Reducers of 2nd job run the identity function, because they get in input URLs already sorted by frequency
 - We still need the reducers, why?

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MapReduce workflows

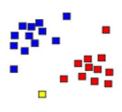
- MapReduce jobs can be chained together into workflows
 - Output of one job becomes input to next job
- Not only a linear chain of jobs but also more complex directed acyclic graph (DAG) of jobs
- Job chaining generates intermediate files on DFS (written to and read from)
 - Performance drops
- Apache Oozie: tool to manage Hadoop jobs as DAGs

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Example: k-means in MapReduce

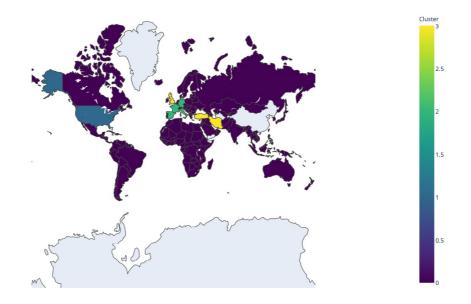
 Clustering is the process of examining a collection of "points," and grouping the points into "clusters" according to some distance measure



- Examples of cluster analysis
 - Customer segmentation: look for similarity between groups of customers
 - Stock market clustering: group stock based on performances
 - Reduce dimensionality of a dataset by grouping observations with similar values

Clustering: example

Confirmed cases of Covid-19 (up to April 9, 2020)



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Distance between points

- We first need to define distance between two data points
- Most popular is Euclidean distance
 - Distance between points p and q is given by:

$$d(p,q) = \sqrt{(p_1 - q_1)^2 + (p_2 - q_2)^2 + \dots + (p_n - q_n)^2}$$

where n is the number of independent variables in the space

- Another popular one is Manhattan distance
 - Sum of absolute values instead of squares
 - Based on gridlike street geography of Manhattan

$$d_{Manhattan}(p,q) = \sum_{i=1}^{n} |p_i - q_i|$$

Distance between clusters

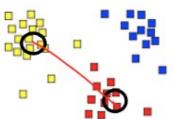
- How to define the distance between two clusters?
- Which are the most representative data points for the clusters between which we can calculate the distance?

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Distance between clusters

- Centroid distance
 - Distance between centroids of clusters



- Centroid is the point that has the mean position of all data points in each coordinate
 - Example: for points (-1, 10, 3), (0, 5, 2), and (1, 20, 10), the centroid is located at

```
((-1+0+1)/3, (10+5+20)/3, (3+2+10)/3) = (0, 35/3, 5)
```

- · Note: the centroid does not have to be and rarely is
 - one of the original data points

k-means clustering

- k-means is a well-known clustering algorithm belonging to point assignment class of clustering algorithms
 - Points are considered in some order, and each one is assigned to the cluster into which it best fits
 - k-means assumes Euclidian space

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k-means clustering

- A variety of heuristic algorithms for k-means exist
- We consider Lloyd's algorithm, the first and simplest
 - It tries to minimize the within-cluster sum of squares

Specify desired number of clusters *k*;

Initially choose *k* data points that are likely to be in different clusters;

Make these data points the centroids of their clusters; Repeat

For each remaining data point p do

Find the centroid to which p is nearest;

Add p to the cluster of that centroid;

Re-compute cluster centroids;

Until no improvement is made;

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MapReducing 1 iteration of k-means

Classify: assign each point to nearest cluster centroid

$$z_i \leftarrow \arg\min_{j} \left\| oldsymbol{\mu}_j - oldsymbol{x_i}
ight\|_2^2$$

 x_i : data point μ_j : centroid for cluster j

 z_i : cluster i label

Re-center: update cluster centroids as mean of assigned points

$$oldsymbol{\mu}_j = rac{1}{n_j} \sum_{i: z_i = j} oldsymbol{x_i}_n$$

 n_j : number of points in cluster j

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MapReducing 1 iteration of k-means

Classify: assign each point to nearest cluster centroid

$$z_i \leftarrow \arg\min_{j} \left\| \boldsymbol{\mu}_j - \boldsymbol{x_i} \right\|_2^2$$

Map: given $(\{\mu_j\}, \mathbf{x}_i)$, for each point \mathbf{x}_i emit (z_i, \mathbf{x}_i) Parallel over data points

Re-center: update cluster centroids as mean of assigned points

$$\boldsymbol{\mu}_j = \frac{1}{n_j} \sum_{i: z_i = j} \boldsymbol{x_i}$$

Reduce: average over all points in cluster j (z_i =j)

Parallel over cluster centroids

Classification step as Map

Classify: assign each point to nearest cluster centroid

$$z_i \leftarrow \arg\min_{j} \left\| \boldsymbol{\mu}_j - \boldsymbol{x_i} \right\|_2^2$$

$$\begin{aligned} \mathsf{map}([\mu_1, \mu_2, \, ..., \, \mu_k], \, \mathsf{x_i}) & & \mathsf{Map \, on \, data \, point \, and \, } \\ z_i \leftarrow & & \mathsf{arg \, \min_{j}} \, \|\boldsymbol{\mu}_j - \boldsymbol{x_i}\|_2^2 \\ & \mathsf{emit} \, (\mathsf{z_i}, \, \mathsf{x_i}) & & \mathsf{Emit \, z_i \, (the \, cluster \, label) \, as \, key \, } \\ & & \mathsf{and \, data \, point \, x_i \, as \, value} \end{aligned}$$

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Re-center step as Reduce

Re-center: update cluster centroids as mean of assigned points

$$oldsymbol{\mu}_j = rac{1}{n_j} \sum_{i: z_i = j} oldsymbol{x_i}$$

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cluster i as value

Multiple iterations for *k*-means

- *k*-means is an iterative algorithm: needs an iterative version of MapReduce
- Our implementation so far: each mapper gets a data point and all cluster centroids
 - X Too many mappers!
- Better implementation: each mapper gets many data points
 - Anyway, at each iteration we must broadcast the new centroids across the MapReduce cluster and repeat multiple phases of Map and Reduce until convergence (or maximum number of steps)
- Any other optimization?

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Optimizing k-means for MapReduce

- Combiners can be used to optimize the distributed algorithm
 - Compute for each centroid local sums of points
 - Send to reducer: <centroid, partial sums>
- Can use a single reducer
 - √ Data to reducers is small
 - Single reducer can tell immediately if the computation has converged
 - √ Creation of a single output file

Example: PageRank in MapReduce

- Various methods to compute PageRank, but we are interested in MapReduce
- Let's first consider the basic update rule

$$R_{i+1}(u) = \sum_{v \in B_u} \frac{R_i(v)}{N_v}$$

- Idea:
 - Start by initializing each node with same PageRank
 - "Pass around" PageRank fluid from nodes to their out-neighbours

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PageRank: Map

```
class Mapper
```

```
 \begin{array}{ll} \mathbf{method} \ \operatorname{Map}(\operatorname{nid} n, \operatorname{node} N) \\ p \leftarrow N.\operatorname{PageRank}/|N.\operatorname{AdjacencyList}| \\ \operatorname{Emit}(\operatorname{nid} n, N) & \rhd \operatorname{Pass along graph structure} \\ \mathbf{for \ all \ nodeid} \ m \in N.\operatorname{AdjacencyList} \mathbf{do} \\ \operatorname{Emit}(\operatorname{nid} m, p) & \rhd \operatorname{Pass \ PageRank \ mass \ to \ neighbors} \end{array}
```

- Represent graph as adjacency list
 - Adjacency matrix may be very sparse, so better to use adjacency list to represent only nonzero elements
- Evenly divide up PageRank of node with id n and pass each piece p along its out-links, keyed by outbound node (node with id m)
- Graph structure itself (node N) must be passed from iteration to iteration

PageRank: Reduce

 PageRank contributions from in-links are summed up at each destination node m

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MapReduce iteratively

- Full algorithm is iterative
 - Each MapReduce job corresponds to one iteration of the algorithm
- Initialize nodes' PageRank to uniform distribution
- Run Map and Reduce tasks iteratively
- Until convergence (no change)

PageRank: a little more complex

- Model assumes that surfer does not always follow a link, but sometimes randomly picks links to follow, i.e., jumps to a another page
- Scaled PageRank

$$R_{i+1}(u) = c \sum_{v \in B_u} \frac{R_i(v)}{N_v} + (1-c)E(u)$$

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Still an issue to solve: sinks

- Sink: node having no out-links to other nodes
- Sinks can create problems
 - Total PageRank mass will not be conserved since in Map no key-value pairs will be emitted when a sink is encountered
- Solution: if any PageRank is lost due to sinks, redistribute that PageRank uniformly throughout the graph for next iteration

PageRank in MapReduce

- Basic version of PageRank in MapReduce has two issues to solve
 - 1. Sinks
 - 2. Random jump factor
- In MapReduce algorithm
- 1. Keep track of any lost PageRank
 - E.g., by using a special reserved intermediate key or using a counter to keep track of sink's PageRank value
- 2. Take into account that surfer can jump to a random page

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PageRank in MapReduce

- Basic version of PageRank in MapReduce has two issues to solve
 - 1. Sinks
 - 2. Random jump factor
- Solution: after basic Map and Reduce, do a cleanup pass
- Deal both with missing mass due to sinks and random jump factor

Cleanup pass

Adjust the PageRank p of each node to be

$$p' = c\left(p + \frac{m}{N}\right) + (1 - c)\frac{1}{N}$$

- p: current PageRank
- m: mass lost due to sinks
- N: number of nodes in the graph
- Assume E(u) is uniform distribution (i.e., 1/N)
- This can be done using a Map job (no Reduce)
- So one iteration of PageRank requires two MapReduce jobs
 - The first to distribute PageRank along links
 - The second to take care of sinks and random jump factor

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Full PageRank in MapReduce

- Initialize nodes' PageRank with uniform distribution
- Run iteratively the two MapReduce jobs described before
- Until convergence (no change)

Apache Hadoop



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What is Apache Hadoop?

- Open-source software framework for reliable, scalable, distributed data-intensive computing
 - Originally developed by Yahoo!
- Goal: storage and processing of data-sets at massive scale
- Infrastructure: cluster of commodity hardware
- Core components:
 - HDFS: Hadoop Distributed File System
 - Hadoop YARN
 - Hadoop MapReduce
- · Plus many related projects
 - Apache Pig, Apache Hive, Apache Hbase, ...

Hadoop runs on clusters

- Compute nodes are stored on racks
 - 8-64 compute nodes on a rack
- Cluster composed by many racks of compute nodes
- How to assign tasks to compute nodes?
 - Take into account interconnection topology
 - Nodes on same rack are typically connected by 10 Gbit/s Ethernet
 - Racks are interconnected by another level of network or a switch
 - Bandwidth of intra-rack communication is greater than that of interrack communication
- How to deal with failures of compute nodes?
 - Files are stored redundantly
 - Computation is divided into tasks

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Hadoop core

HDFS ✓

- Distributed file system
- Data is replicated across the cluster
- Fault-tolerant

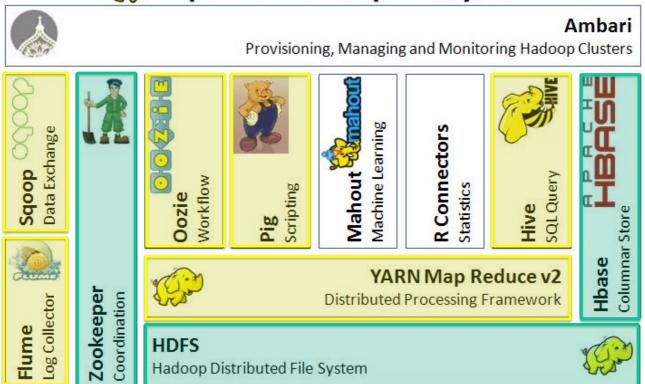
Hadoop YARN

- Cluster resource management

Hadoop MapReduce

 Distributed framework to run applications which process large data sets in parallel on large clusters (> 1000 nodes) of commodity hardware in a reliable, fault-tolerant manner



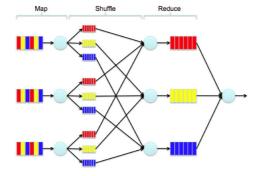


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Hadoop core: MapReduce

 We have already examined the MapReduce programming paradigm



 Also used in other MPP environments and NoSQL databases (e.g., Vertica and MongoDB)

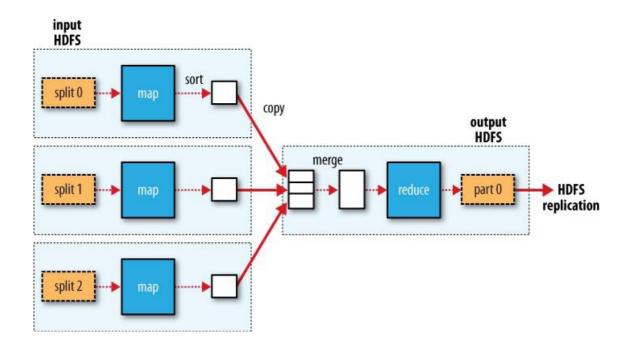
Basic flow of how to use Hadoop

- Load data in HDFS
- Use MapReduce to analyze data
- Store results in HDFS
- · Read results from HDFS

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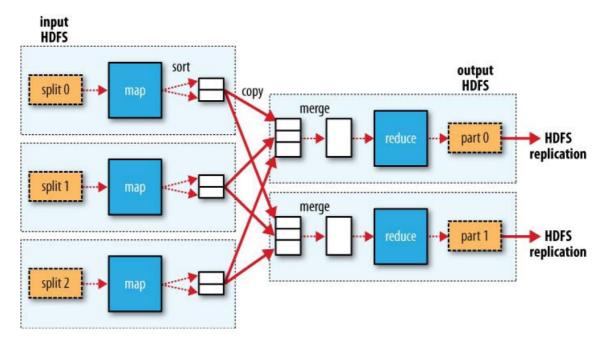
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MapReduce data flow: single Reduce task



MapReduce data flow: multiple Reduce tasks

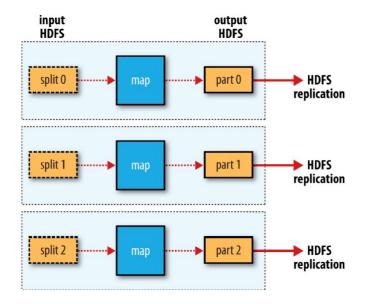
When there are multiple reducers, map tasks partition their output



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MapReduce data flow: no Reduce task



Optional Combiner

- Many MapReduce jobs are limited by cluster bandwidth
 - How to minimize amount of data transferred between map and reduce tasks?
- Use Combine task
 - Combiner: optional localized reducer that applies a userprovided method to combine mapper output
 - Performs data aggregation on intermediate data of the same key for the Map task's output before transmitting the result to the Reduce task
 - Takes each key-value pair from the Map task, processes it, and produces the output as key-value collection pairs
- Reduce task is still needed to process records with the same key from different Map tasks

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Optional Partitioner

- When there are multiple reducers, map tasks partition their output
 - One partition for each Reduce task
- Goal: to determine which reducer will receive which intermediate keys and values
 - Records for any given key are all in a single partition
- Default partitioner uses a hash function on the key to determine which bucket (i.e., reducer)
- Partitioning can be also controlled by a user-defined function
 - Requires to implement a custom partitioner

Programming languages for Hadoop

- Default programming language: Java
- Java program with at least 3 parts:
 - 1. A Main method which configures the job, and launches it
 - · Set number of reducers
 - · Set mapper and reducer classes
 - · Set optional partitioner
 - Set other Hadoop configurations
 - 2. A Mapper class
 - Takes (k,v) inputs, writes (k,v) outputs
 - 3. A Reducer class
 - Takes k, Iterator[v] inputs, and writes (k,v) outputs

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WordCount in Java

 Let's analyze WordCount code in Java http://bit.ly/1m9xHym

```
import java.io.IOException;
import java.util.StringTokenizer;

import org.apache.hadoop.conf.Configuration;
import org.apache.hadoop.fs.Path;
import org.apache.hadoop.io.IntWritable;
import org.apache.hadoop.io.Text;
import org.apache.hadoop.mapreduce.Job;
import org.apache.hadoop.mapreduce.Mapper;
import org.apache.hadoop.mapreduce.Reducer;
import org.apache.hadoop.mapreduce.lib.input.FileInputFormat;
import org.apache.hadoop.mapreduce.lib.output.FileOutputFormat;
```

WordCount in Java

map method processes one line at a time, splits the line into tokens separated by white spaces, via StringTokenizer, and emits a key-value pair <word, 1>

WordCount in Java

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reduce method sums up the values, which are the occurrence counts for each key

WordCount in Java

main method specifies various facets of the job

```
public static void main(String[] args) throws Exception {
    Configuration conf = new Configuration();
    Job job = Job.getInstance(conf, "word count");
    job.setJarByClass(WordCount.class);
                                                   Output of each map is
                                                   passed through local
    job.setMapperClass(TokenizerMapper.class);
                                                   combiner (same as
    job.setCombinerClass(IntSumReducer.class);
                                                   Reducer) for local
    job.setReducerClass(IntSumReducer.class);
                                                   aggregation, after being
                                                   sorted on keys
    job.setOutputKeyClass(Text.class);
    job.setOutputValueClass(IntWritable.class);
    FileInputFormat.addInputPath(job, new Path(args[0]));
    FileOutputFormat.setOutputPath(job, new Path(args[1]));
    System.exit(job.waitForCompletion(true) ? 0 : 1);
  }
}
```

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WordCount in Java: example

Input files

Hello World Bye World

Hello Hadoop Goodbye Hadoop

Output file

Bye 1

Goodbye 1

Hadoop 2

Hello 2

World 2

WordCount in Java: example

1st mapper output

< Hello, 1>

< World, 1>

< Bye, 1>

< World, 1>

After local combiner

< Bye, 1>

< Hello, 1>

< World, 2>

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WordCount in Java: example

2nd mapper output

< Hello, 1>

< Hadoop, 1>

< Goodbye, 1>

< Hadoop, 1>

· After local combiner

< Goodbye, 1>

< Hadoop, 2>

< Hello, 1>

Reducer output

< Bye, 1>

< Goodbye, 1>

< Hadoop, 2>

< Hello, 2>

< World, 2>

WordCount on Hadoop

- Let's analyze WordCount code
- Code in Java http://bit.ly/1m9xHym
- Same example in Python
 - Use Hadoop Streaming for passing data between Map and Reduce code via stdin and stdout
 - See Michael Noll's tutorial http://bit.ly/19YutB1

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Other programming languages

- Use Hadoop Streaming to write Map and Reduce functions in programming languages other than Java https://hadoop.apache.org/docs/r1.2.1/streaming.html
 - Uses Unix standard streams as interface between the mapper/reducer and MapReduce framework
- Allows to use any language (e.g., Python) that can read standard input (stdin) and write to standard output (stdout) to write mapper and reducer tasks
 - See <u>example in Python</u>: use Hadoop Streaming for passing data between Map and Reduce code via stdin and stdout
 - Observe that reducer interface is different from Java: instead of receiving reduce(k, Iterator[v]), your script is sent one line per value, including the key
 - As alternative, in Python you can use mrjob https://mrjob.readthedocs.io/

YARN

- YARN: Yet Another Resource Negotiator
 - Framework for job scheduling and cluster resource management
- Turns out Hadoop into an analytics platform in which resource management functions are separated from programming model
 - Can support not only MapReduce, but also other frameworks (e.g., Spark)

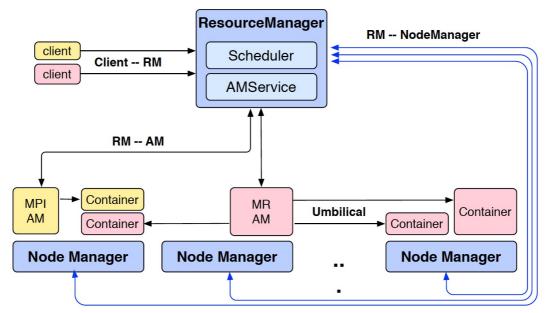
We will study it later

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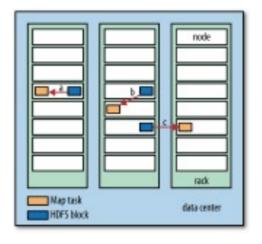
YARN: architecture

- Global ResourceManager (RM)
- A set of per-application ApplicationMasters (AMs)
- A set of NodeManagers (NMs)



YARN: data locality optimization

- Scheduling the job, YARN tries to run the mapper on a data-local node (data locality optimization)
 - So to not use cluster bandwidth
 - Otherwise rack-local
 - Off-rack as last choice



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Hadoop installation

- · Some straightforward alternatives:
- 1. Our Docker environment
- 2. Single-node installation https://bit.ly/3c92ZPZ
- 3. Cloudera CDH and MapR distributions
 - Integrated Hadoop-based stack containing all the components needed for production, tested and packaged to work together
 - Include at least Hadoop, HDFS (not in MapR), HBase, Hive,
 Pig, Sqoop, Flume, Kafka, Spark
 - Include also security frameworks (e.g., Sentri) to handle access control, security policies, ...
 - MapR distribution: own distributed Posix file system (MapR-FS) rather than HDFS

Hadoop configuration

- Tuning Hadoop clusters for good performance is somehow magic
 - Disk I/O is usually the performance bottleneck
- Tuning hw and sw parameters, e.g.:
 - Find optimal number of disks so to maximize I/O bandwidth
 - Increase open file limit
 - Find optimal HDFS block size (number of mappers)
 - JVM settings for Java heap usage and garbage collection
- There are also Hadoop-specific parameters that can be tuned for performance
 - Number of mappers
 - Number of reducers
 - Plus other map-side and reduce-side tuning parameters

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How many mappers

- Number of mappers
 - Driven by number of blocks in input files
 - You can adjust the HDFS block size to adjust the number of mappers
 - Good level of parallelism: 10-100 mappers per-node, but up to 300 mappers for very CPU-light map tasks
 - Task setup takes a while, so it is best if mappers take at least a minute to execute

How many reducers

- Number of reducers
 - Can be user-defined (default is 1)
 - Use Job.setNumReduceTasks(int)
 - The right number of reduces seems to be 0.95 or 1.75 multiplied by (<no. of nodes> * <no. of maximum containers per node>)
 - 0.95: all of the reduces can launch immediately and start transferring map outputs as the maps finish
 - 1.75: the faster nodes will finish their first round of reduces and launch a second wave of reduces doing a much better job of load balancing
 - Can be set to zero if no reduction is desired
 - No sorting of map-outputs before writing them to output file See http://bit.ly/2oK0D5A

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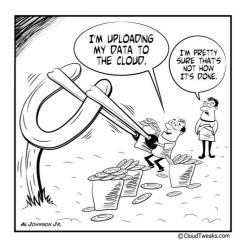
Some tips for performance

- To handle massive I/O and save bandwidth
 - Compress input data, map output data, reduce output data
- · To address massive I/O in partition and sort phases
 - Each mapper has a circular buffer memory to which it writes the output; when the buffer is full, its content is written ("spilled") to disk. Avoid that records are spilled more than once
 - How? Adjust spill records and sorting buffer
- To address massive network traffic caused by large map output
 - Compress map output
 - Implement a combiner to reduce the amount of data passing through the shuffle

Hadoop in the Cloud

Pros:

- Gain Cloud scalability and elasticity
- Do not need to manage and provision the infrastructure and the platform
- Main challenges:
 - Move data to the Cloud
 - Latency is not zero (because of speed of light)!
 - · Minor issue: network bandwidth
 - Data security and privacy

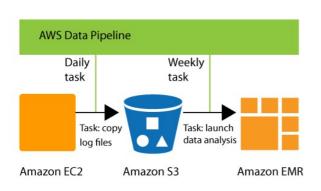


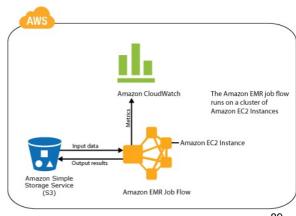
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Amazon Elastic MapReduce (EMR)

- Distribute the computational work across a cluster of virtual servers running in AWS cloud (EC2 instances)
- Not only Hadoop: also Hive, Pig, Hbase, Spark, Flink and Presto
 - Usually not the latest released version
- Input and output: Amazon S3, HDFS, DynamoDB ...
- Access through AWS Console, command line





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Create EMR cluster

Steps: Configurazione generale Nome del cluster Provide cluster name ✓ Registrazione di log Cartella S3 | \$3://aws-logs-738106480252-eu-central-1/elasticmapr Select EMR release and Modalità di avvio applications to install Configurazione del software Versione emr-5.22.0 3. Select instance type Applicazioni Core Hadoop: Hadoop 2.8.5 with Ganglia 3.7.2, Hive 2.3.4, Hue 4.3.0, Mahout 0.13.0, Pig 0.17.0, (including spot and Tez 0.9.1 HBase: HBase 1.4.9 with Ganglia 3.7.2, Hadoop 2.8.5, Hive 2.3.4, Hue 4.3.0, Phoenix 4.14.1, and instances) ZooKeeper 3.4.13 Presto: Presto 0.214 with Hadoop 2.8.5 HDFS and Select number of Hive 2.3.4 Metastore Spark: Spark 2.4.0 on Hadoop 2.8.5 YARN with instances Ganglia 3.7.2 and Zeppelin 0.8.1 Select EC2 key-pair to connect securely to the Configurazione hardware Tipo di istanza m4.large cluster Numero di istanze 3 (1 nodo master e 2 nodi principali)

See http://amzn.to/2nnujp5

Running cluster can be automatically scaled or manually resized

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EMR cluster details

Coppia di chiavi EC2 Seleziona un'opzione

policy.

Ruolo EMR EMR_DefaultRole 🖸 🐧

Profilo dell'istanza EC2 EMR_EC2_DefaultRole 🖸 🐧

Autorizzazioni Predefinito Personalizzato

Utilizza i ruoli IAM predefiniti. Se i ruoli non sono presenti, saranno automaticamente creati con policy gestite per aggiornamenti automatici delle

\$ Scopri come creare una coppia di chiavi EC2.

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Sicurezza e accesso



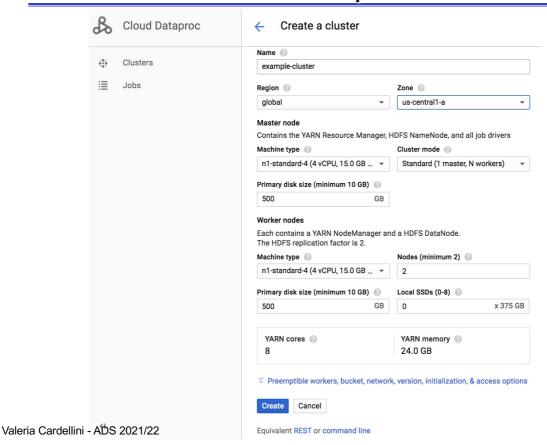
- You can still tune some parameters for performance
 - Some EC2 parameters (heap size used by Hadoop and Yarn)
 - Hadoop parameters (e.g., memory for map and reduce JVMs)

Google Cloud Dataproc

- Distribute the computational work across a cluster of virtual servers running in Google Cloud Platform
- Not only Hadoop (plus Hive and Pig), also Spark
- Input and output from other Google services: Cloud Storage, Bigtable
- Access through REST API, Cloud SDK, and Cloud Dataproc UI
- Fine-grain pay-per-use (seconds)

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Create Cloud Datproc cluster



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References

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- Leskovec, Rajaraman, and Ullman, Mining of Massive Datasets, 3rd edition, chapter 2, 2020.
 - See also <u>chapter 7</u> on clustering and <u>chapter 5</u> on PageRank
- White, "Hadoop: The Definitive Guide, 4th edition", O'Reilly, 2015.
- Miner and Shook, "MapReduce Design Patterns", O'Reilly, 2012.