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MapReduce and Hadoop

Corso di Sistemi e Architetture per Big Data
A.A. 2023/24
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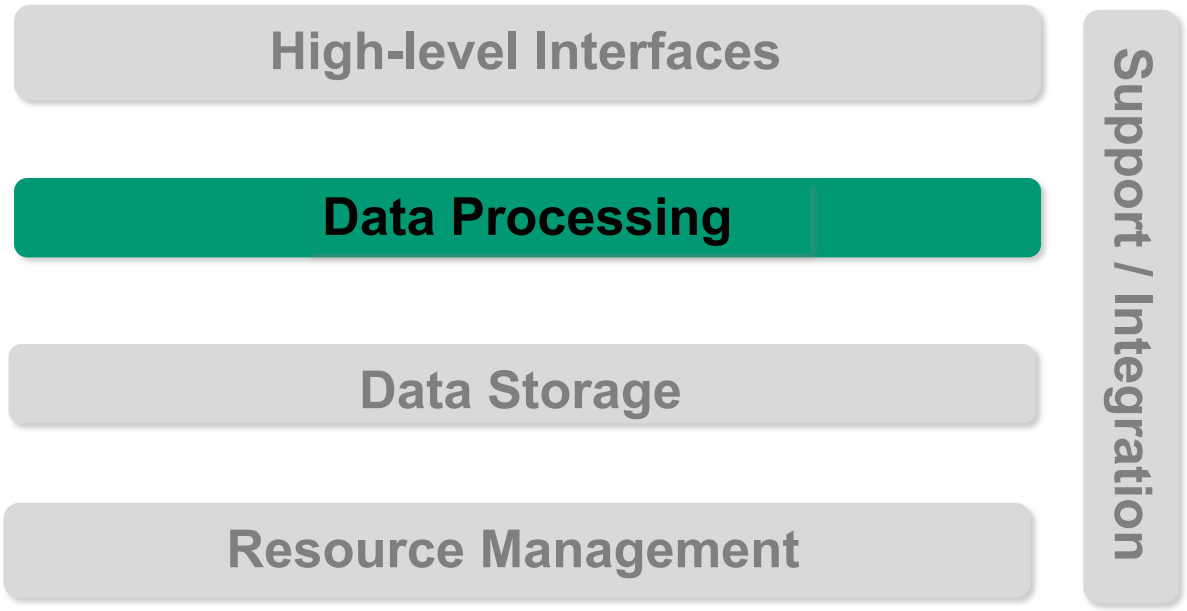
Laurea Magistrale in Ingegneria Informatica

The reference Big Data stack



MapReduce

The beauty of MapReduce is that any programmer can understand it, and its power comes from being able to harness thousands of computers behind that simple interface.

David Patterson

MapReduce

- Programming model for processing huge amounts of data sets over thousands of servers
  - Proposed by Google in 2004: MapReduce: simplified data processing on large clusters
  - Based on shared nothing approach
- Also associated implementation (framework) of the distributed system
  - Not released by Google
- Examples of applications in Google
  - Web indexing
  - Reverse Web-link graph
  - Distributed sort
  - Web access statistics

MapReduce: programmer view

- MapReduce hides system-level details
  - Key idea: separate the *what* from the *how*
  - MapReduce abstracts away the “distributed” part of the system
  - Such details are handled by the framework

- Programmers get simple API
  - Don’t have to worry about handling
    - Parallelization
    - Data distribution
    - Load balancing
    - Fault tolerance

Typical Big Data problem

- Iterate over a large number of elements (e.g., tuples, documents)
- Extract something of interest from each element
- Shuffle and sort intermediate results
- Aggregate intermediate results
- Generate final output

Map

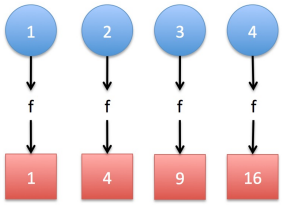
Reduce

Key idea: provide a functional abstraction of the two Map and Reduce operations

Your first MapReduce example (in Lisp)

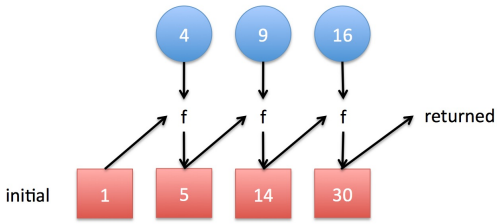
- *Example*: sum-of-squares (sum the square of numbers from 1 to n) in MapReduce fashion
- Map function:

  map square [1,2,3,4]
  returns [1,4,9,16]



- Reduce function:

  reduce [1,4,9,16]
  returns 30 (sum of square elements)



MapReduce: model

- Processing occurs in two phases: **Map** and **Reduce**
  - Functional programming roots (e.g., Lisp)
- Input and output: set of key-value pairs
- Programmers specify two functions: Map and Reduce

  map$(k_1, v_1) \rightarrow [(k_2, v_2)]$

  reduce$(k_2, [v_2]) \rightarrow [(k_3, v_3)]$
  - (k, v) denotes a (key, value) pair
  - […] denotes a list
  - Keys do not have to be unique: different pairs can have the same key
  - Keys of input elements (k_1) are not relevant
  - The output keys of reduce (k_2) are often identical to the input keys of reduce (k_3)

Map

- Execute a function on a set of key-value pairs (input shard) to create a new list of key-value pairs

  map (input_key, input_value) →
  list(output_key, intermediate_value)

- Map tasks are distributed across machines by automatically partitioning input data into *shards*
  - Parallelism is achieved as keys can be simultaneously processed by different map tasks
- MapReduce system groups together all intermediate values associated with the same intermediate key and passes them to Reduce tasks

Reduce

- Combine values in sets to create a new value

  reduce (output_key, list(intermediate_value)) →
  list(output_key, output_value)

  - Parallelism is achieved as Reduce tasks operating on different keys can be executed simultaneously

MapReduce program

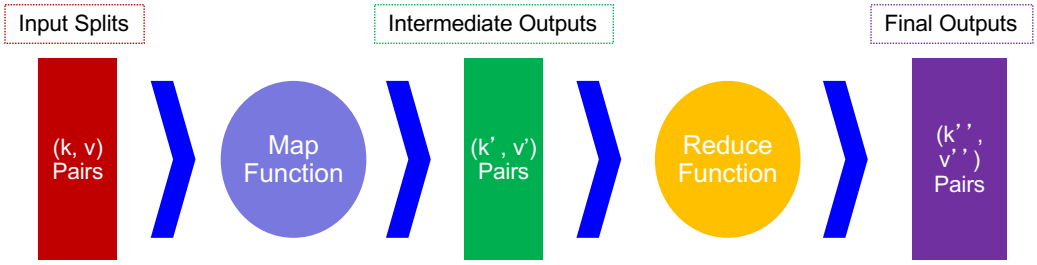
- A MapReduce program, referred to as a *job*, consists of:
  - Code for Map and Reduce
  - Configuration parameters (where input lies, where output will be stored)
  - Input data set, stored on underlying distributed file system
    - Input does not fit on a single computer's disk
- Each MapReduce job is divided by system into smaller units called *tasks*
  - Map tasks or *mappers*
  - Reduce tasks or *reducers*
  - All mappers need to finish before reducers can begin
- Output of MapReduce job is also stored on distributed file system
- A MapReduce program may consist of many rounds of different map and reduce functions

MapReduce computation

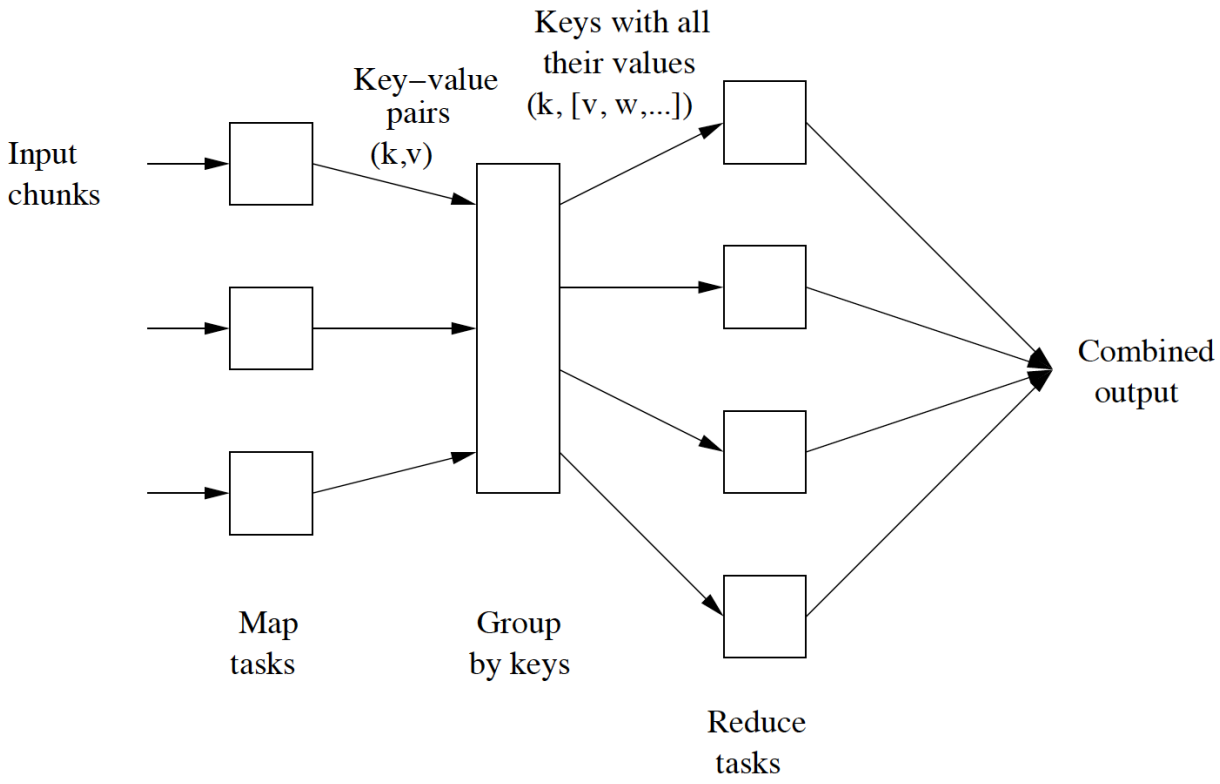
1. Some number of Map tasks each are given in input one or more chunks of data from distributed file system
2. These Map tasks turn the chunk into a sequence of key-value pairs
   - The way key-value pairs are produced from input data is determined by the code written by the programmer for the Map function
3. The key-value pairs from each Map task are collected by the master controller and sorted by key
4. The keys are divided among all the Reduce tasks, so all key-value pairs with the same key wind up at the same Reduce task
5. The Reduce tasks work on one key at a time, and combine all the values associated with that key in some way
   - The manner of combination of values is determined by the code written by the programmer for the Reduce function
6. Output key-value pairs from each reducer are written persistently back onto the distributed file system
7. Output ends up in *r* files, where *r* is the number of reducers
   - Such output may be the input to a subsequent MapReduce phase

Where the magic happens

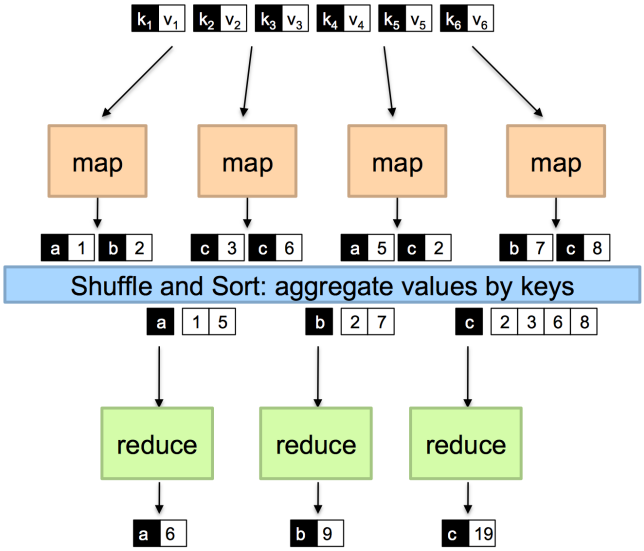
- Implicit between Map and Reduce phases is a distributed *group by* operation on intermediate keys, called **Shuffle and Sort**
  - Transfer data from mappers to reducers, sorting and merging mappers' intermediate output
  - Intermediate data arrives at each reducer sorted by key
- Intermediate data is transient
  - Not stored on distributed file system, rather "spilled" to local disk of each machine



MapReduce computation: the complete picture



Simplified view of MapReduce: example



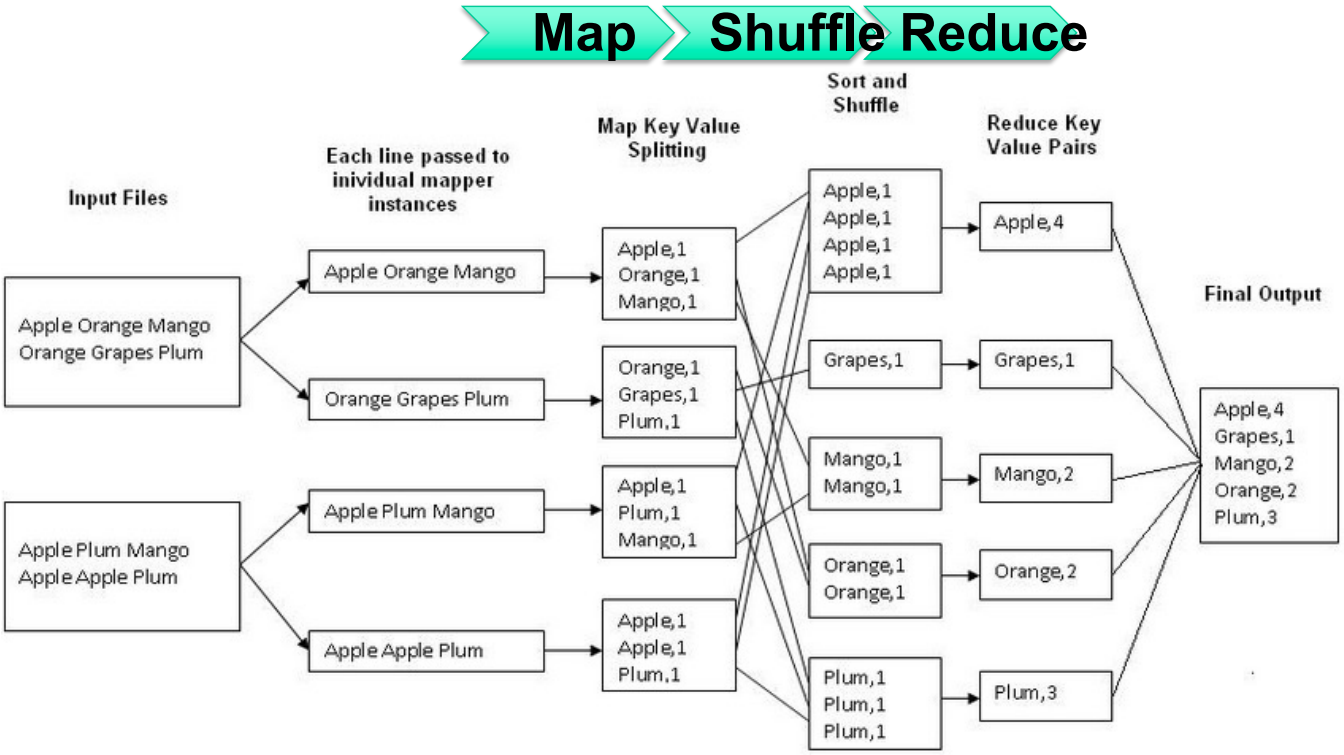
- Mappers are applied to input key-value pairs and generate an arbitrary number of intermediate key-value pairs
- Reducers are applied to all intermediate values associated with the same intermediate key
- Between Map and Reduce lies a barrier (Shuffle and Sort) that involves a large distributed sort and group by

"Hello World" in MapReduce: WordCount

- **Problem**: count the number of occurrences for each word in a large collection of documents
- **Input**: repository of documents, each document is an element
- **Map**: read a document and emit a sequence of key-value pairs where:
  - Keys are words of the documents and values are equal to 1:

    $(w_1, 1), (w_2, 1), \ldots, (w_n, 1)$
- **Shuffle and sort**: group by key and generate pairs of the form $(w_1, [1, 1, \ldots, 1]), \ldots, (w_n, [1, 1, \ldots, 1])$
- **Reduce**: add up all the values and emit $(w_1, k), \ldots, (w_n, l)$
- **Output**: (w, m) pairs where:
  - w is a word that appears at least once among all the input documents and m is the total number of occurrences of w among all those documents

WordCount in practice



Example: WordLengthCount

- **Problem**: count how many words of certain lengths exist in a collection of documents
- **Input**: a repository of documents, each document is an element
- **Map**: read a document and emit a sequence of key-value pairs where the key is the word length and the value is the word itself:

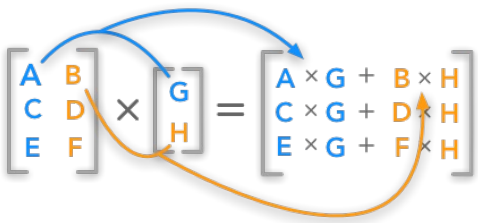
  (i, w1), … , (j, wn)
- **Shuffle and sort**: group by key and generate pairs of the form

  (1, [w1, … , wk]) , … , (n, [wr, … , ws])
- **Reduce**: count the number of words in each list and emit:

  (1, l) , … , (p, m)
- **Output**: (l,n) pairs, where l is a length and n is the total number of words of length l in the input documents

Example: matrix-vector multiplication

- Sparse matrix $A = [a_{ij}]$ size n x n
- Vector $x = [x_j]$ size n x 1
- **Problem**: matrix-vector multiplication $y = Ax$ where $y_i = \Sigma_{j=1\ldots n}\, a_{ij}x_j$
  - Used in many algorithms, e.g., PageRank



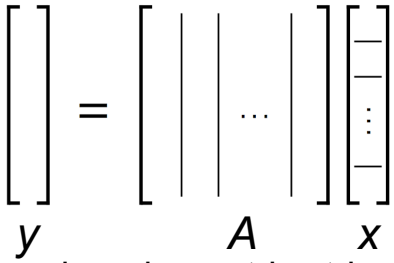
$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix} \times \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 1 \times 2 + 2 \times 4 \\ 3 \times 2 + 4 \times 4 \\ 5 \times 2 + 6 \times 4 \end{bmatrix} = \begin{bmatrix} 10 \\ 22 \\ 34 \end{bmatrix}$$

Example: matrix-vector multiplication

- Let's assume that x can fit into main memory of each mapper
- **Map**: apply to $((i, j), a_{ij})$ and produce key-value pair $(i, a_{ij}x_j)$
- **Reduce**: receive $(i, [a_{i1}x_1, \ldots, a_{in}x_n])$ as input and sum all values of the list associated with a given key i, i.e., $y_i = \Sigma_{j=1\ldots n}\, a_{ij}x_j$. The result will be a pair (i, y_i)

Example: matrix-vector multiplication

- What happens if *x* cannot fit in mapper's memory?
- *Solution*:
  - Split *x* in horizontal stripes fitting in memory
  - Split *A* accordingly in vertical stripes, stripes of *A* do not need to fit in memory

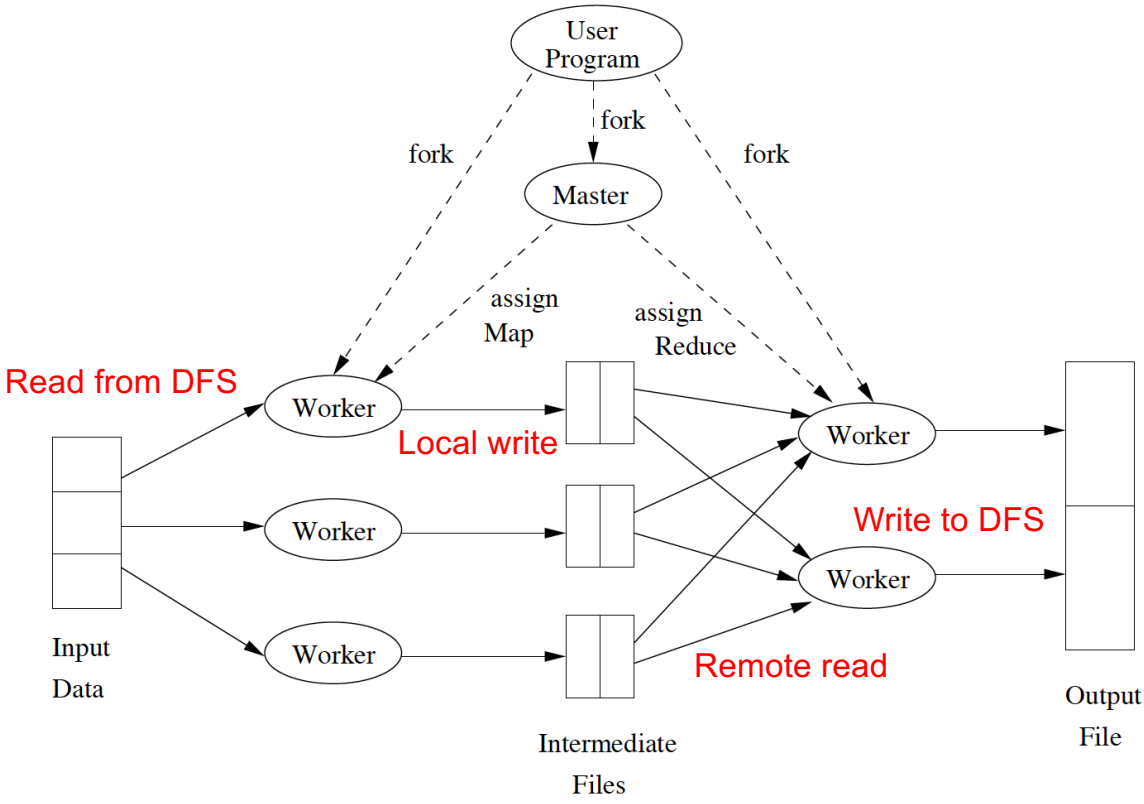


  - Each mapper is assigned a matrix stripe; it also gets the corresponding vector stripe
  - Map and Reduce functions are as before
- A more efficient solution can be designed by partitioning A into square blocks rather than stripes

MapReduce: execution overview

- Master-worker architecture
- Master coordinates map and reduce tasks controlling the flow of MapReduce job
  - Assigns (i.e., schedules) job tasks to workers, monitoring them and re-executing failed tasks
- Workers execute map and reduce tasks

MapReduce: execution overview



Coping with failures

- Node hosting the master fails
  - The entire MapReduce job must be restarted
  - The worst scenario
- Worker node hosting a mapper fails
  - All the map tasks that were assigned to this node will have to be redone on another node, even if they had completed, because the disk(s) of the failed node is inaccessible
- Worker node hosting a reducer fails
  - Reschedule reducer on another worker node

Optimization: combining

- How to improve performance?
- Run a mini reduce phase on local map output, thus pushing some of what the reducers do to the preceding mappers
- Let's apply a **combiner** to local Map output

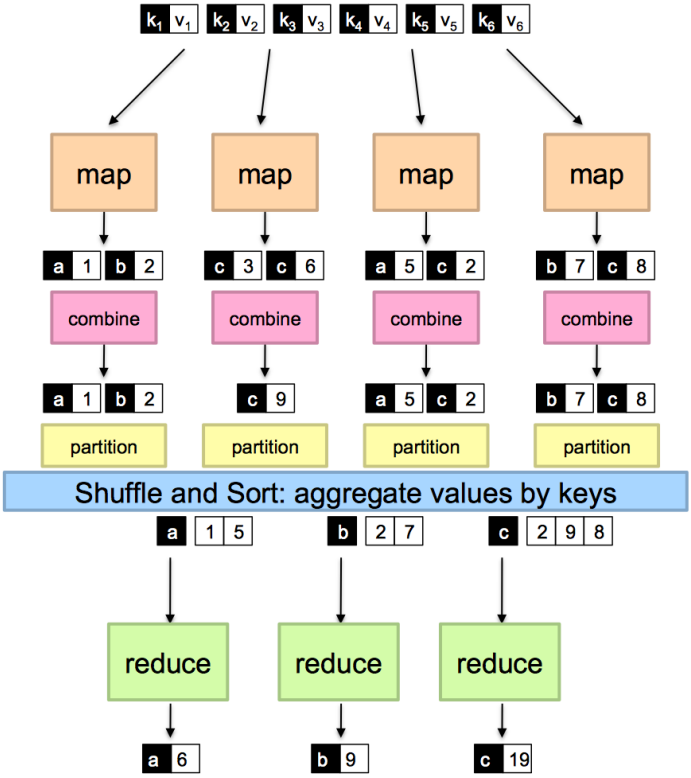
$$\textbf{combine}\ (k_2, [v_2]) \rightarrow [(k_3, v_3)]$$

- But Reduce function needs to be associative and commutative
  - Values to be combined can be combined in any order, with the same result
  - E.g., addition in WordCount's Reduce

Optimization: combining

- In many cases the same function can be used for combining as the final reduction
- But shuffle and sort is still necessary!
- Pros:
  - Reduce amount of intermediate data
  - Reduce network traffic

WordCount with combiners



WordCount with combiners

- **Problem**: count the number of occurrences for each word in a large collection of documents
- **Input**: repository of documents, each document is an element
- **Map**: read a document and emit a sequence of key-value pairs where:
  - Keys are words of the documents and values are equal to 1:

$$(w_1, 1), (w_2, 1), \ldots, (w_n, 1)$$

- **Combiner**: group by key, add up all the values and emit:

$$(w_1, i), \ldots, (w_n, j)$$

- **Shuffle and sort**: group by key and generate pairs of the form $(w_1, [p, \ldots, q]), \ldots, (w_n, [r, \ldots, s])$
- **Reduce**: add up all the values and emit $(w_1, k), \ldots, (w_n, l)$
- **Output**: (w, m) pairs where:
  - w is a word that appears at least once among all the input documents and m is the total number of occurrences of w among all those documents

Shuffle and sort

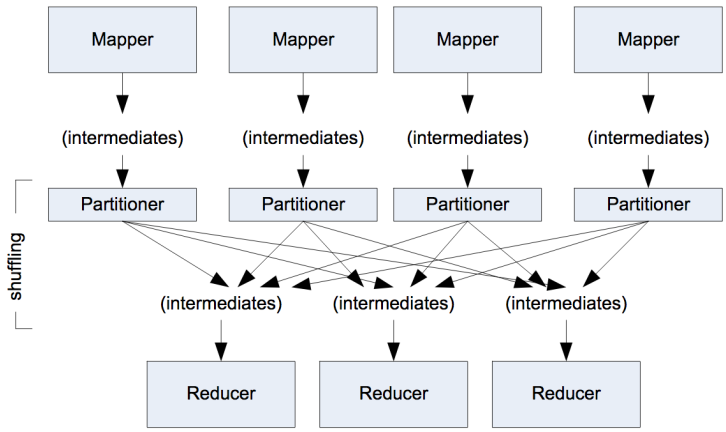
- Between Map(+combine) and Reduce phases
  - Data is shuffled: parallel-sorted and exchanged
  - Data is moved to the correct reducer
- Parallel sort: on mappers
  - Problem: key-value pairs must be sorted by key, but dataset is too large to be sorted on one machine
  - Solution: perform sorting in stages
  - Each mapper partitions its output by reducer, based on the hash of the key, and writes each partition to a file (sorted by key) on its local disk

Shuffle and sort

- Move data from mappers to reducers
  - Whenever a mapper finishes writing its files, it notifies the master; each reducer periodically asks the master which mappers to connect
  - Each reducer connects to its mappers and gets the files of sorted key-value pairs
  - For fault tolerance, mappers do not delete their files as soon as the reducer has retrieved them, but wait until the master tells them to delete the files
- Merge: on reducers
  - Each reducer merges the files from mappers together, preserving their sort ordering
  - Then it starts reducing on the merged input, invoking the reduce function for each key in its input

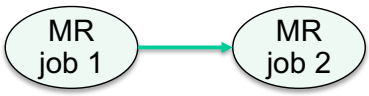
Optimization: partitioning

- How to divide the intermediate key space in a custom way?
- Through a **partitioner**
  - Assigns intermediate key-value pairs to reducers



MapReduce workflows

- Few problems can be solved using a single MapReduce job
- Example of job pipeline: to find the most visited URLs in a logfile we need 2 MapReduce jobs chained together



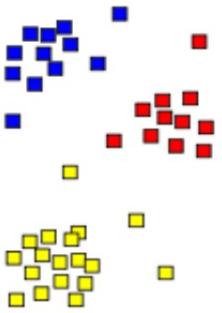
  - 1st MR job: count number of visits per URL
    - Like WordCount: mappers emit (URL, 1) key-value pairs; reducers aggregate URL counts
  - 2nd MR job: sort URL counts
    - Mappers of 2nd job swap keys and values, making counter as key and URL as value
    - Reducers of 2nd job run the identity function (i.e., do nothing), because they get in input URLs already sorted by frequency
    - We still need the reducers, why?

MapReduce workflows

- MapReduce jobs can be chained together into workflows
  - Output of one job becomes input to next job
- Not only job pipeline (i.e., linear chain) but jobs can be also organized in more complex directed acyclic graph (DAG)
- Each job generates intermediate files on DFS (written to and read from)
  - Performance drops
- Apache Oozie: framework to manage Hadoop workflows

Example: *k*-means in MapReduce

- Clustering: process of examining a collection of *points* and grouping them into *clusters* according to some distance measure
- Examples of cluster analysis
  - Customer segmentation
  - Stock market clustering
  - Dataset dimensionality reduction



Distance between points

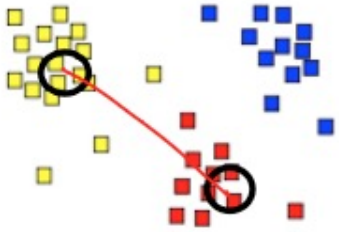
- Preliminary step: select distance metric between data points
- Most popular is Euclidean distance

$$d(p,q) = \sqrt{(p_1 - q_1)^2 + (p_2 - q_2)^2 + \ldots + (p_n - q_n)^2}$$

where *n* is the number of independent variables in the space

Distance between clusters

- How to define the distance between clusters?
- Centroid distance
  - Distance between centroids of clusters



- Centroid is the point that has the mean position of all data points in each coordinate
  - Example: for points (-1, 10, 3), (0, 5, 2), and (1, 20, 10), the centroid is

    ((-1+0+1)/3, (10+5+20)/3, (3+2+10)/3) = (0, 35/3, 5)

k-means clustering

- *k*-means is a well-known clustering algorithm belonging to point assignment class of clustering algorithms
  - Points are considered in some order, and each one is assigned to the cluster into which it best fits
  - *k*-means assumes Euclidian space

k-means clustering

- A variety of heuristic algorithms for *k*-means exist
- We consider Lloyd's algorithm, the first and simplest
  - Goal: minimize the within-cluster sum of squares

Specify desired number of clusters *k*;
Initially choose *k* data points that are likely to be in different clusters;
Make these data points the centroids of their clusters;
Repeat
    For each remaining data point p do
        Find the centroid to which p is nearest;
        Add p to the cluster of that centroid;
    Re-compute cluster centroids;
Until no improvement is made;

MapReducing 1 iteration of *k*-means

- **Classify**: assign each point to nearest cluster centroid

$$z_i \leftarrow \arg\min_j \|\boldsymbol{\mu}_j - \boldsymbol{x_i}\|_2^2$$

$\boldsymbol{x_i}$: data point
$\boldsymbol{\mu}_j$: centroid for cluster j
z_i: cluster i label

Map: given ($\{\boldsymbol{\mu}_j\}$, $\boldsymbol{x}_i$), for each point $\boldsymbol{x}_i$ emit (z_i, $\boldsymbol{x}_i$)

Parallel over data points

- **Re-center**: update cluster centroids as mean of assigned points

$$\boldsymbol{\mu}_j = \frac{1}{n_j} \sum_{i:z_i=j} \boldsymbol{x_i}$$

n_j: number of points in cluster j

Reduce: average over all points in cluster j (z_i=j)

Parallel over cluster centroids

Classification step as Map

- Classify: assign each point to nearest cluster centroid

$$z_i \leftarrow \arg\min_j \|\boldsymbol{\mu}_j - \boldsymbol{x_i}\|_2^2$$

map([μ_1, μ_2, …, μ_k], x_i)

Map on data point and cluster centroids

$$z_i \leftarrow \arg\min_j \|\boldsymbol{\mu}_j - \boldsymbol{x_i}\|_2^2$$

emit (z_i, x_i)

Emit z_i (the cluster label) as key and data point x_i as value

Re-center step as Reduce

- Re-center: update cluster centroids as mean of assigned points

$$\boldsymbol{\mu}_j = \frac{1}{n_j} \sum_{i:z_i=j} \boldsymbol{x_i}$$

```
reduce(j, x_in_clusterj: [x_i, …])
        sum = 0
        count = 0
        for x in x_in_clusterj
                sum += x
                count += 1
        emit (j, sum/count)
```

Reduce on data points assigned to cluster j (having the cluster label j as key)

Emit cluster label j as key and new centroid for cluster j as value

Multiple iterations for *k*-means

- *k*-means is an iterative algorithm: needs an iterative version of MapReduce
- Our implementation so far: each mapper gets a data point and all cluster centroids
  - ✗ Too many mappers!
- Better implementation: each mapper gets many data points
  - Anyway, at each iteration we must broadcast the new centroids across the MapReduce cluster and repeat multiple phases of Map and Reduce until convergence (or max number of steps)
- Any other optimization?

Optimizing *k*-means for MapReduce

- Combiners can be used to optimize the distributed algorithm
  - Compute for each centroid local sums of points
  - Send to reducer: <centroid, partial sums>
- Can use a single reducer
  - ✓ Data to reducers is small
  - ✓ Single reducer can tell immediately if computation converges
  - ✓ One output file

Apache Hadoop

What is Apache Hadoop?

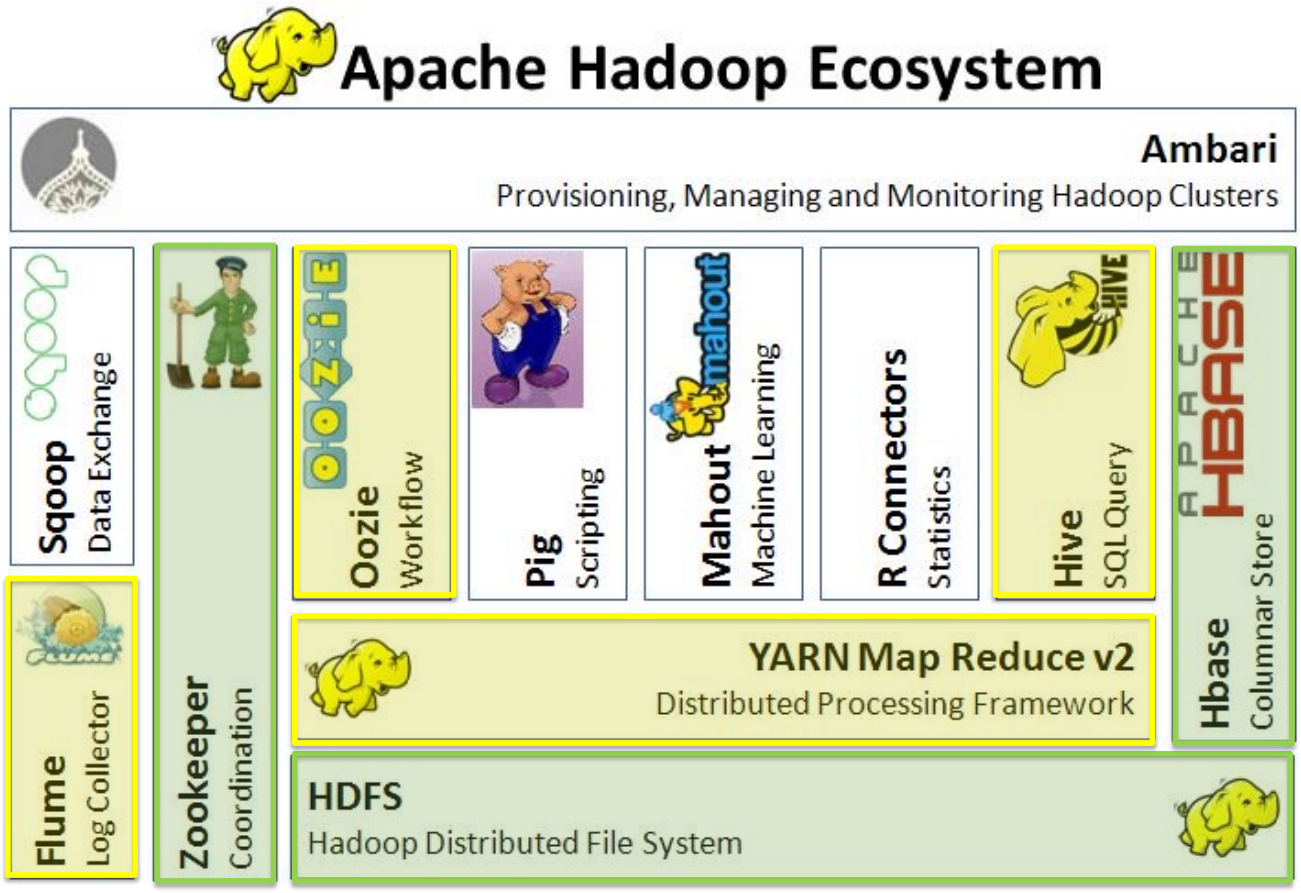
- Open-source software framework for reliable, scalable, distributed data-intensive computing
  - Originally developed by Yahoo!
- Goal: storage and processing of data-sets at massive scale
- Infrastructure: cluster of commodity hardware
- Core components:
  - **HDFS**: Hadoop Distributed File System
  - **Hadoop YARN**
  - **Hadoop MapReduce**
- Plus many related projects
  - Apache Pig, Apache Hive, Apache Hbase, …

Hadoop runs on clusters

- Compute nodes are stored on racks
  - 8-64 compute nodes on a rack
- Cluster composed by many racks of compute nodes
- How to assign tasks to compute nodes?
  - Take into account interconnection topology
    - Nodes on same rack are typically connected by 10 Gbit/s Ethernet
    - Racks are interconnected by another level of network or a switch
    - Bandwidth of intra-rack communication is greater than that of inter-rack communication
- How to deal with failures of compute nodes?
  - Files are stored redundantly
  - Computation is divided into tasks

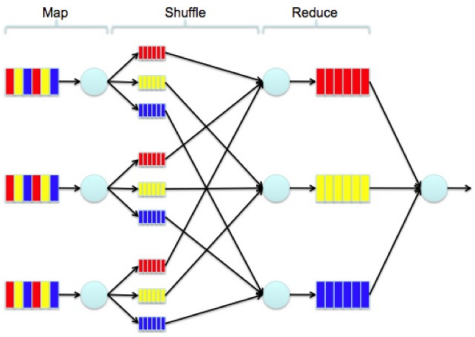
Hadoop core

- **HDFS** ✓
  - Distributed file system
  - Data is replicated across the cluster
  - Fault-tolerant
- **Hadoop YARN**
  - Cluster resource management
- **Hadoop MapReduce**
  - Distributed framework to run applications which process large datasets on large clusters (> 1000 nodes) of commodity hardware in a reliable, fault-tolerant manner



Hadoop core: MapReduce

- We have already examined the MapReduce programming paradigm

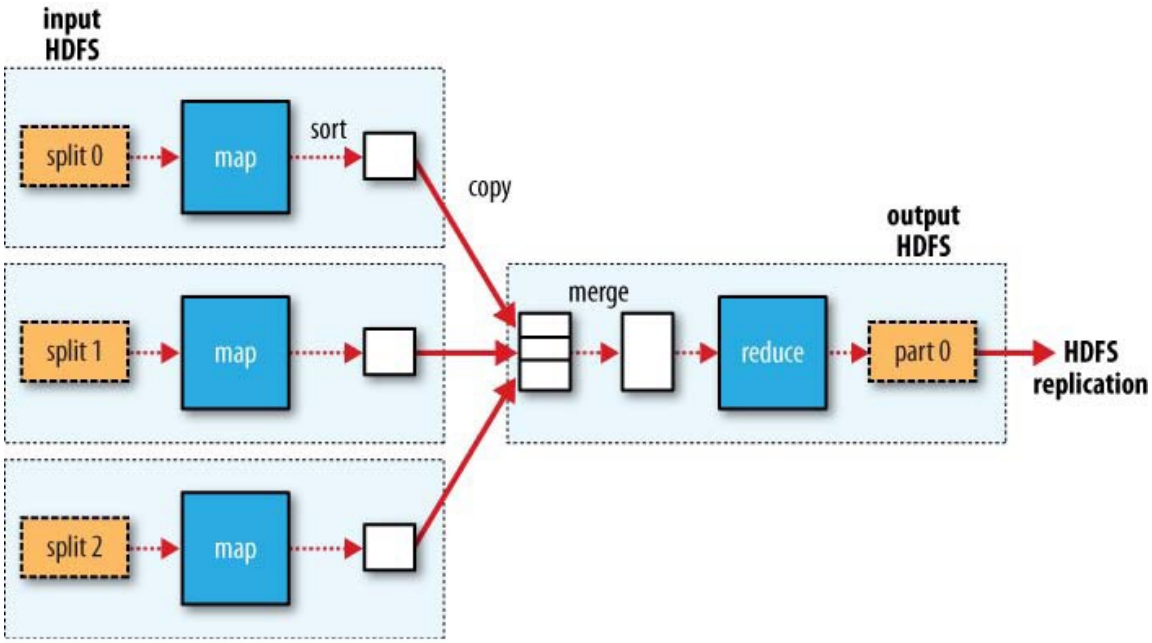


- Also used in other MPP environments and NoSQL databases (e.g., Vertica and MongoDB)

Basic flow of how to use Hadoop

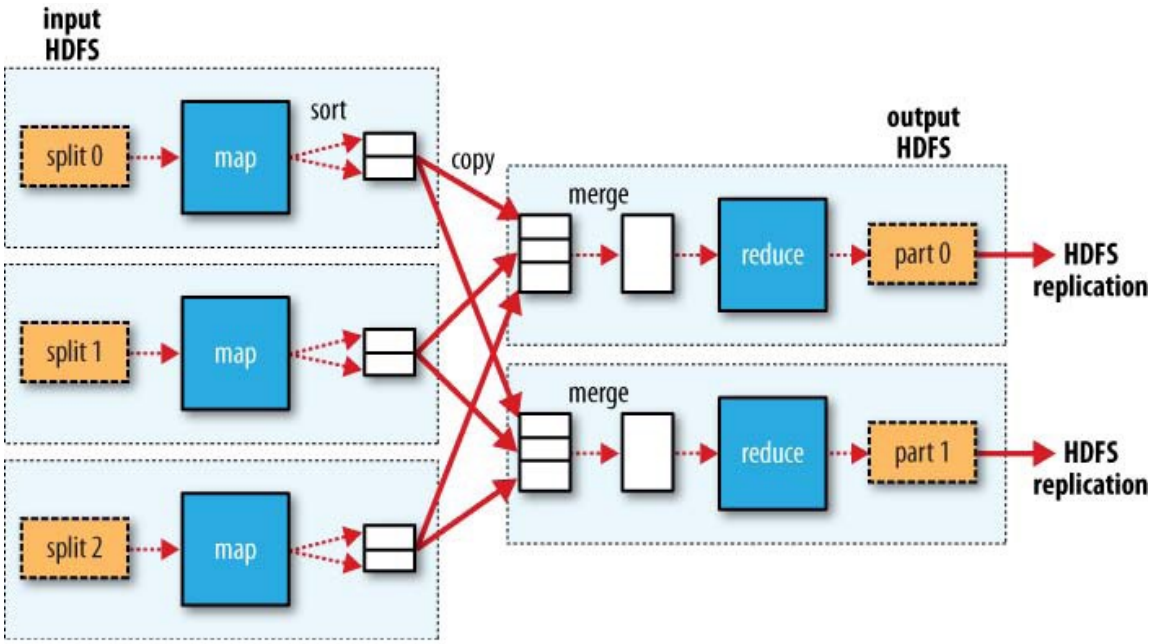
- Load data in HDFS
- Use MapReduce to analyze data
- Store results in HDFS
- Read results from HDFS

MapReduce data flow: single Reduce task

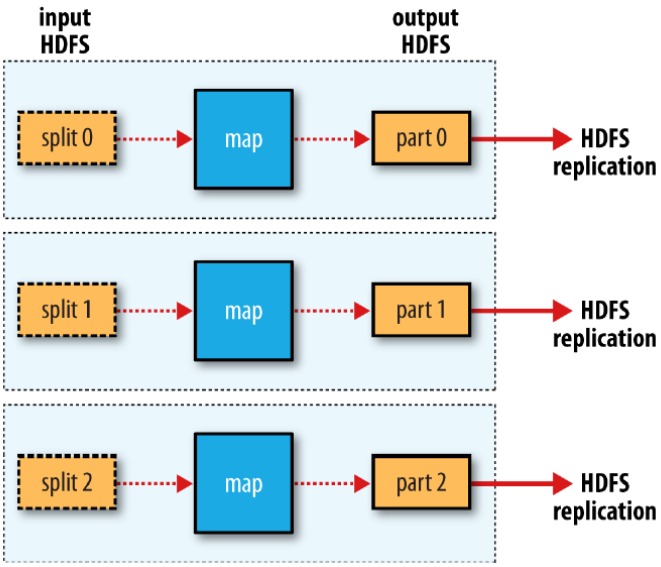


MapReduce data flow: multiple Reduce tasks

- When there are multiple reducers, map tasks partition their output



MapReduce data flow: no Reduce task



Optional Combiner

- Many MapReduce jobs are limited by cluster bandwidth
  - How to minimize amount of data transferred between map and reduce tasks?
- Use Combine task
  - Combiner: optional localized reducer that applies a user-provided method to combine mapper output
  - Performs data aggregation on intermediate data of the same key for the Map task's output before transmitting the result to the Reduce task
    - Takes each key-value pair from the Map task, processes it, and produces the output as key-value collection pairs
- Reduce task is still needed to process records with the same key from different Map tasks

Optional Partitioner

- When there are multiple reducers, map tasks partition their output
  - One partition for each Reduce task
- Goal: to determine which reducer will receive which intermediate keys and values
  - Records for any given key are all in a single partition
- Default partitioner uses a hash function on the key to determine which bucket (i.e., reducer)
- Partitioning can be also controlled by a user-defined function
  - Requires to implement a custom partitioner

Programming languages for Hadoop

- Default programming language: Java
- Java program with at least 3 parts:
  1. Main method which configures the job, and launches it
     - Set number of reducers
     - Set mapper and reducer classes
     - Set optional partitioner
     - Set other Hadoop configurations
  2. Mapper class
     - Takes (k,v) inputs, writes (k,v) outputs
  3. Reducer class
     - Takes k, Iterator[v] inputs, and writes (k,v) outputs

WordCount in Java

- Let's analyze WordCount code in Java

```
import java.io.IOException;
import java.util.StringTokenizer;

import org.apache.hadoop.conf.Configuration;
import org.apache.hadoop.fs.Path;
import org.apache.hadoop.io.IntWritable;
import org.apache.hadoop.io.Text;
import org.apache.hadoop.mapreduce.Job;
import org.apache.hadoop.mapreduce.Mapper;
import org.apache.hadoop.mapreduce.Reducer;
import org.apache.hadoop.mapreduce.lib.input.FileInputFormat;
import org.apache.hadoop.mapreduce.lib.output.FileOutputFormat;
```


WordCount in Java

map method processes one line at a time, splits the line into tokens separated by white spaces, via StringTokenizer, and emits a key-value pair <word, 1>

```
public class WordCount {

  public static class TokenizerMapper
       extends Mapper<Object, Text, Text, IntWritable>{

    private final static IntWritable one = new IntWritable(1);
    private Text word = new Text();

    public void map(Object key, Text value, Context context
                    ) throws IOException, InterruptedException {
      StringTokenizer itr = new StringTokenizer(value.toString());
      while (itr.hasMoreTokens()) {
        word.set(itr.nextToken());
        context.write(word, one);
      }
    }
```

WordCount in Java

reduce method sums up the values, which are the occurrence counts for each key

```
public static class IntSumReducer
       extends Reducer<Text,IntWritable,Text,IntWritable> {
    private IntWritable result = new IntWritable();

    public void reduce(Text key, Iterable<IntWritable> values,
                       Context context
                       ) throws IOException, InterruptedException {
      int sum = 0;
      for (IntWritable val : values) {
        sum += val.get();
      }
      result.set(sum);
      context.write(key, result);
    }
  }
```


WordCount in Java

main method specifies various facets of the job

```
public static void main(String[] args) throws Exception {
    Configuration conf = new Configuration();
    Job job = Job.getInstance(conf, "word count");
    job.setJarByClass(WordCount.class);
    job.setMapperClass(TokenizerMapper.class);
    job.setCombinerClass(IntSumReducer.class);
    job.setReducerClass(IntSumReducer.class);
    job.setOutputKeyClass(Text.class);
    job.setOutputValueClass(IntWritable.class);
    FileInputFormat.addInputPath(job, new Path(args[0]));
    FileOutputFormat.setOutputPath(job, new Path(args[1]));
    System.exit(job.waitForCompletion(true) ? 0 : 1);
  }
}
```

Output of each map is passed through local combiner (same as Reducer) for local aggregation, after being sorted on keys

Other programming languages

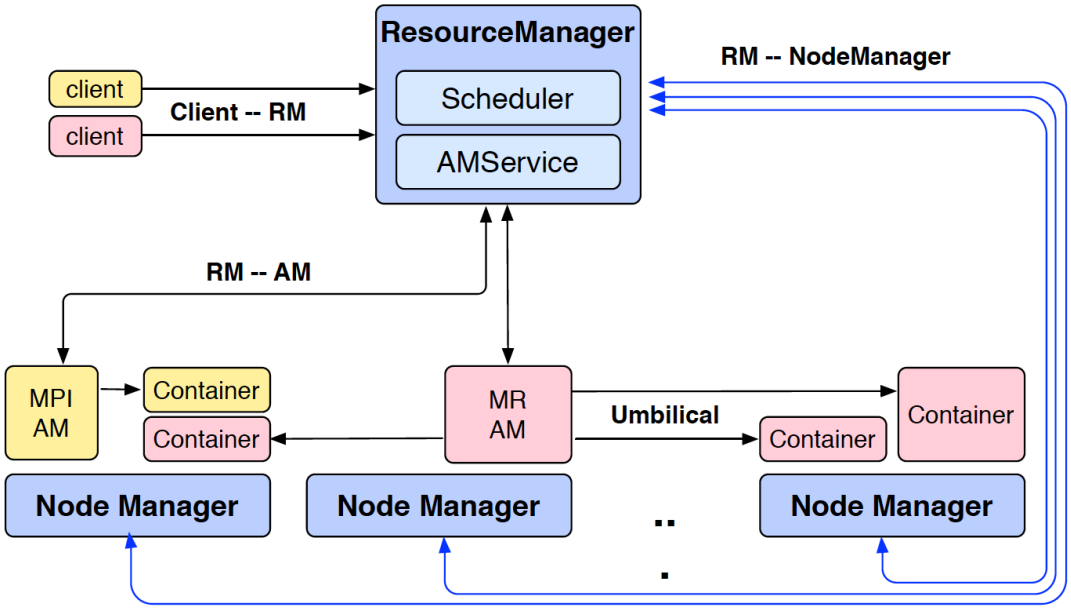
- Use Hadoop Streaming utility to code Map and Reduce in programming languages different from Java (e.g., Python)
  - Uses Unix standard streams as interface between the mapper/reducer and MapReduce framework
- Allows to use any language that can read standard input (*stdin*) and write to standard output (*stdout*)
  - See example in Python: use Hadoop Streaming for passing data between Map and Reduce code via stdin and stdout
  - Observe that reducer interface is different from Java: instead of receiving reduce(k, Iterator[v]), the script is sent one line per value, including the key

YARN

- **YARN**: Yet Another Resource Negotiator
  - Distributed framework for cluster resource management and job scheduling
- Turns out Hadoop into an analytics platform in which resource management functions are separated from programming model
  - Can support not only MapReduce, but also other frameworks (e.g., Spark)

YARN: architecture

- Global ResourceManager (RM)
- A set of per-application ApplicationMasters (AMs)
- A set of NodeManagers (NMs)



YARN: data locality optimization

- Scheduling the job, YARN tries to run mappers on data-local nodes (*data locality* optimization)
  - So to not use cluster bandwidth
  - Otherwise rack-local
  - Off-rack as last choice

Hadoop configuration

- Tuning Hadoop clusters for good performance is somehow magic
  - Disk I/O is usually the performance bottleneck
- Tuning hw and sw parameters, e.g.:
  - Find optimal number of disks so to maximize I/O bandwidth
  - Increase open file limit
  - Find optimal HDFS block size (related to number of mappers)
  - JVM settings for Java heap usage and garbage collection
- There are also Hadoop-specific parameters that can be tuned for performance
  - Number of mappers (not directly)
  - Number of reducers
  - Plus other map-side and reduce-side tuning parameters

How many mappers

- Number of mappers
  - Driven by number of blocks in input files
  - You can adjust the HDFS block size to adjust the number of mappers
  - Good level of parallelism: 10-100 mappers per-node, but up to 300 mappers for very CPU-light map tasks
  - Task setup takes a while, so it is best if mappers take at least a minute to execute

How many reducers

- Number of reducers
  - Can be user-defined (default is 1)
  - Use Job.setNumReduceTasks(int)
  - The right number of reduces seems to be 0.95 or 1.75 multiplied by (<*no. of nodes*> * <*no. of maximum containers per node*>)
    - 0.95: all of the reduces can launch immediately and start transferring map outputs as the maps finish
    - 1.75: the faster nodes will finish their first round of reduces and launch a second wave of reduces doing a much better job of load balancing
  - Can be set to *zero* if no reduction is desired
    - No sorting of map-outputs before writing them to output file

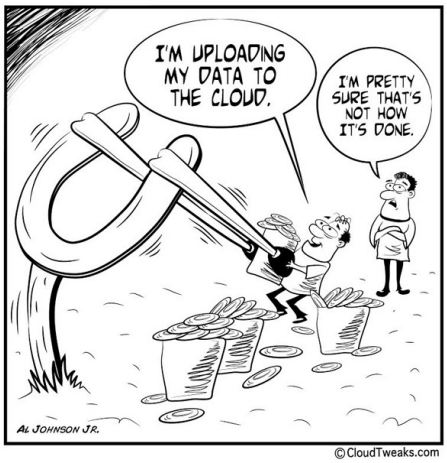
See http://bit.ly/2oK0D5A

Some tips for performance

- To handle massive I/O and save bandwidth
  - Compress input data
- To address massive I/O in partition and sort phases
  - Each mapper has a circular buffer memory to which it writes output; when the buffer is full, its content is written ("spilled") to disk. Avoid that records are spilled more than once
  - How? Adjust spill records and sorting buffer
- To address massive network traffic caused by large map output
  - Compress map output
  - Implement a combiner to reduce the amount of data passing through shuffle and sort

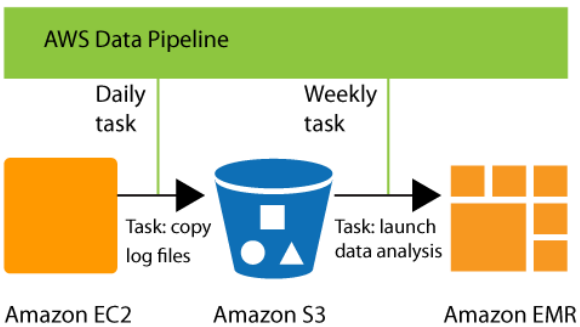
Hadoop in the Cloud

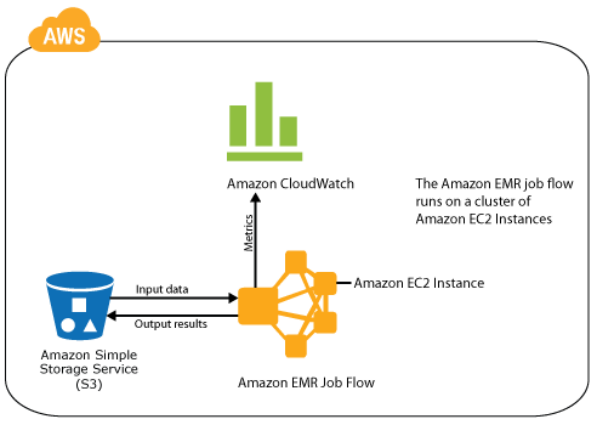
- Pros:
  - Gain cloud scalability and elasticity
  - Do not need to manage and provision the infrastructure and platform
- Main challenges:
  - Move data to cloud
    - Latency is not zero (because of speed of light)!
    - Minor issue: network bandwidth
  - Data security and privacy



Amazon Elastic MapReduce (EMR)

- Distribute computational work across a cluster of virtual servers running in AWS cloud (EC2 instances)
- Not only Hadoop: also Hbase, Spark, Flink
  - Usually not the latest released version
- Input and output: Amazon S3, HDFS, DynamoDB …
- Access through AWS Console, command line





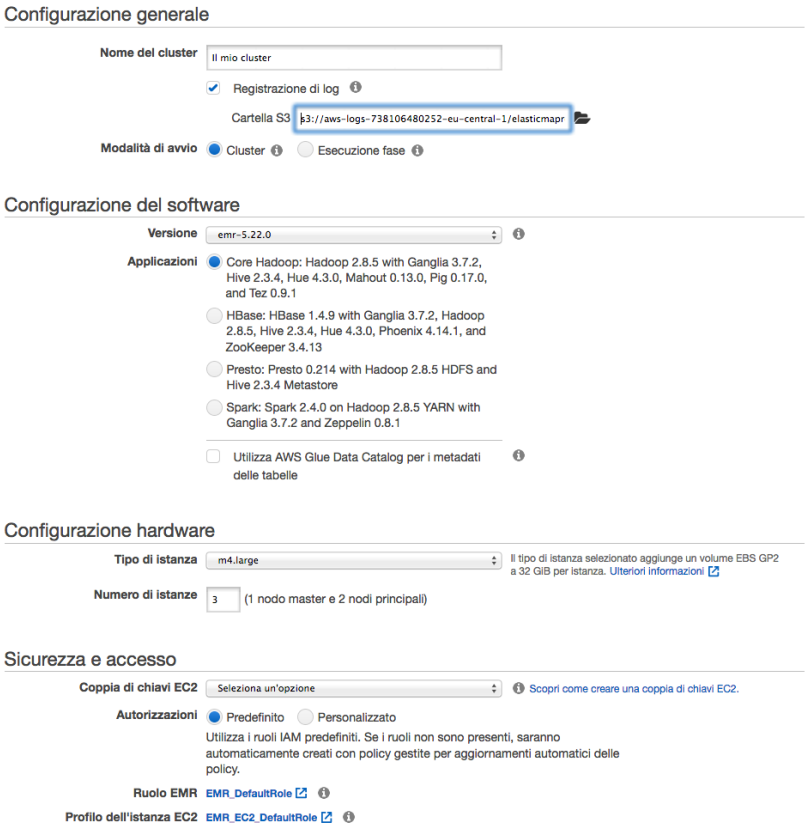
Create EMR cluster

Steps:

1. Provide cluster name
2. Select EMR release and applications to install
3. Select instance type (including spot instances)
4. Select number of instances
5. Select EC2 key-pair to connect securely to the cluster

See AWS tutorial

Running cluster can be automatically scaled or manually resized



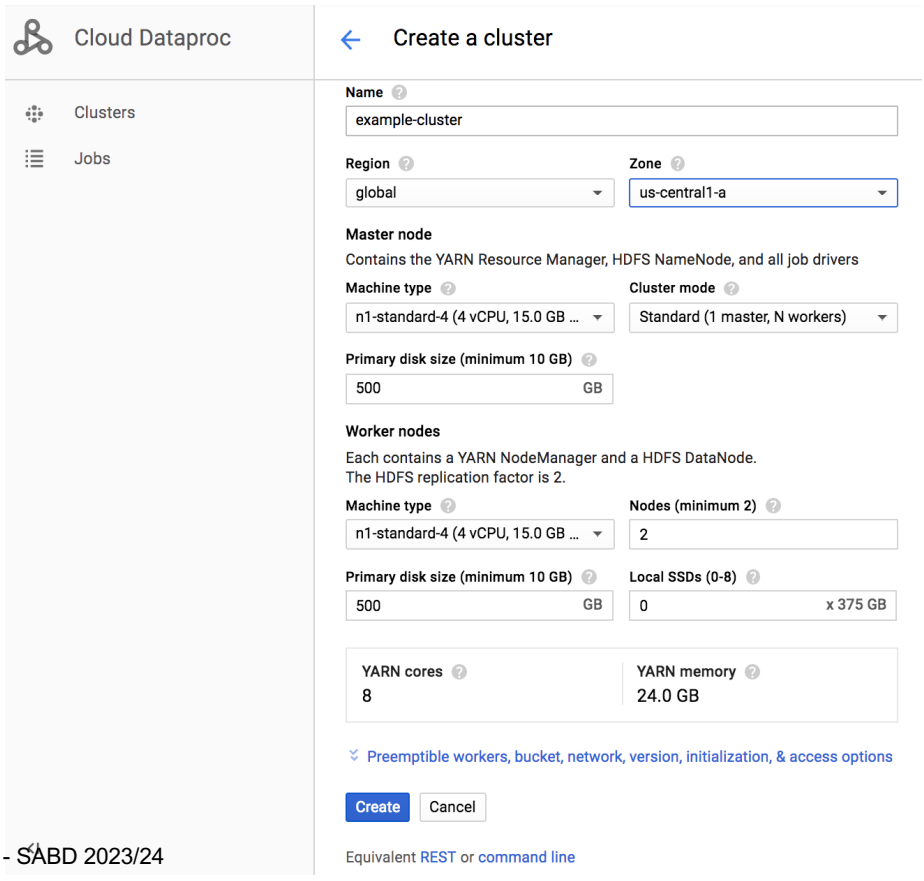
EMR cluster details

- You can only tune some parameters for performance
  - Some EC2 parameters (heap size used by Hadoop and Yarn)
  - Hadoop parameters (e.g., memory for map and reduce JVMs)

Google Cloud Dataproc

- Distribute the computational work across a cluster of virtual servers running in Google Cloud Platform
- Not only Hadoop, also Spark and Flink
- Input and output from other Google services, including Cloud Storage, Bigtable
- Access through REST API, Cloud SDK, and Cloud Dataproc UI
- Fine-grain pay-per-use (seconds)

Create Cloud Dataproc cluster



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