

## Architecture-based QoS Prediction for Service-oriented Computing

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## Service-oriented Computing



- emerging paradigm for designing, architecting and delivering distributed applications
  - applications built as a composition of Internet accessible, independently developed and delivered "services"
  - "service": unit of composition, spans high level functionalities (some complex business logic) and basic functionalities (processing, storage, ...)
  
- strong overlapping with component-based approaches
  - distinguishing feature: **automatic** service advertisement, discovery and composition
    - need of agreed on and machine-processable service description languages
    - need of automatic discovery, selection and composition tools

## QoS-driven service selection and composition

- Non obvious correlation between service assembly QoS and individual services QoS

- assembly QoS *monitoring* to assess the fulfillment of some QoS goal, **after** the service selection and composition



- assembly QoS *prediction to drive* the selection of services

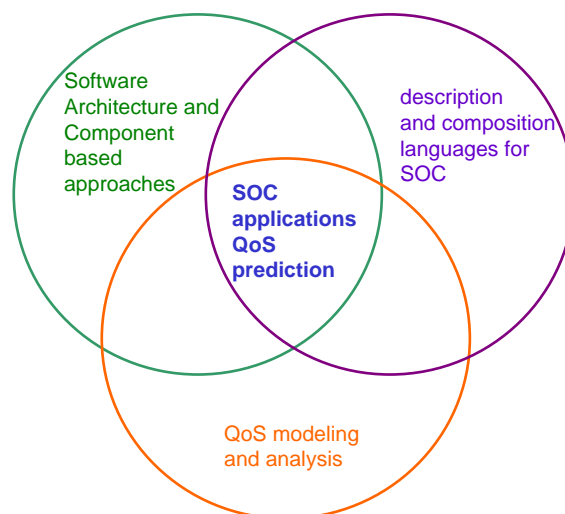


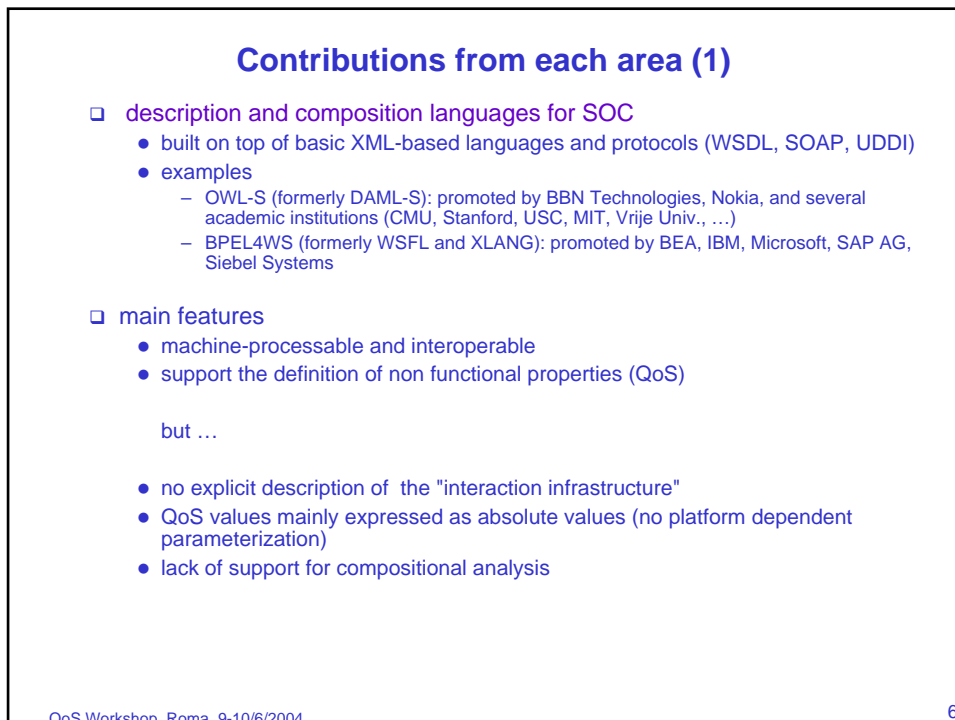
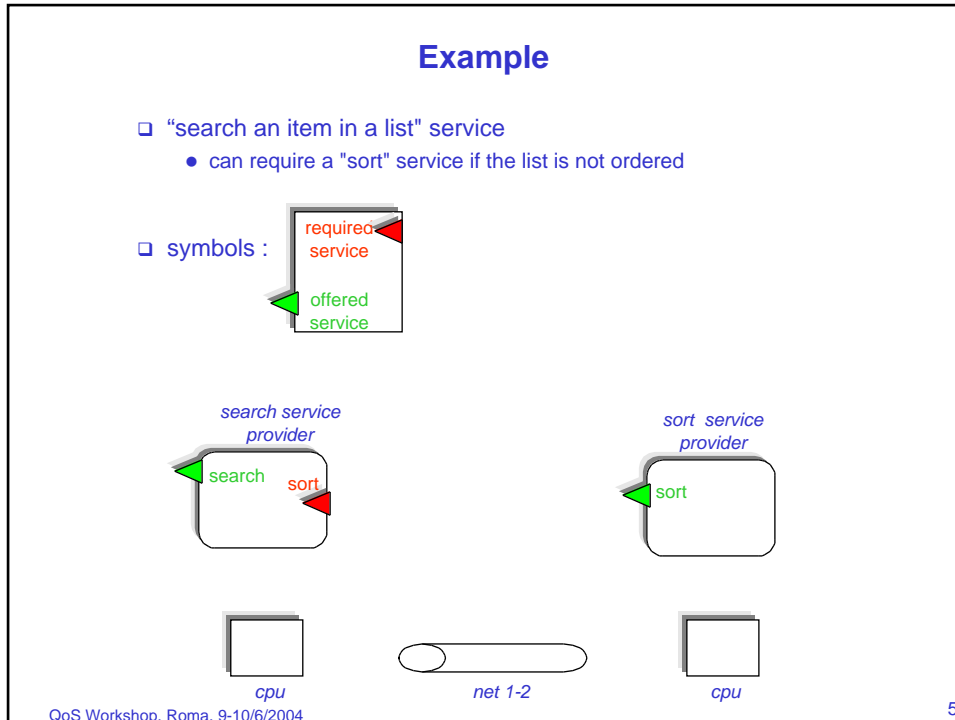
need of QoS prediction methodologies

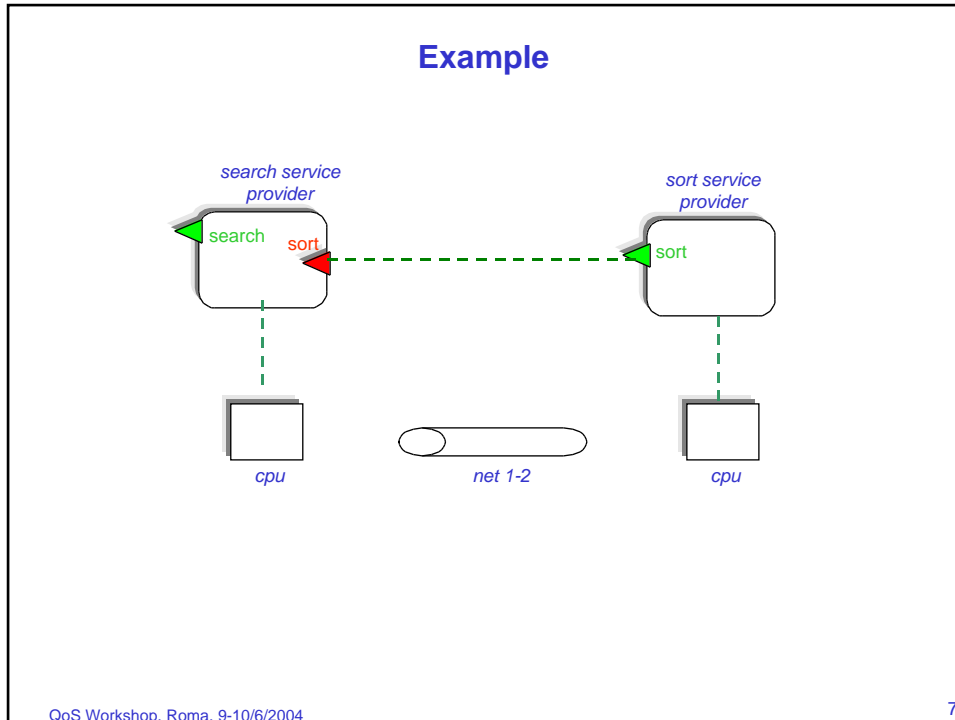
- *compositional* (to exploit the SOC application structure)
- *automatic* (to be compliant with the SOC requirements)

## Compositional and automatic QoS prediction

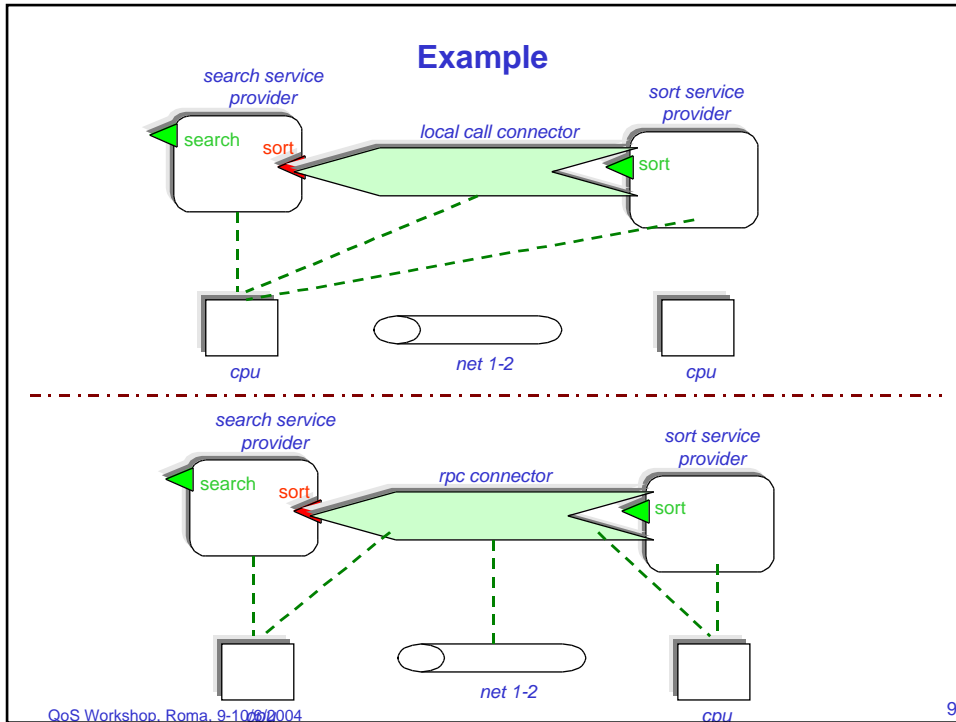
- Contributions from different areas and communities





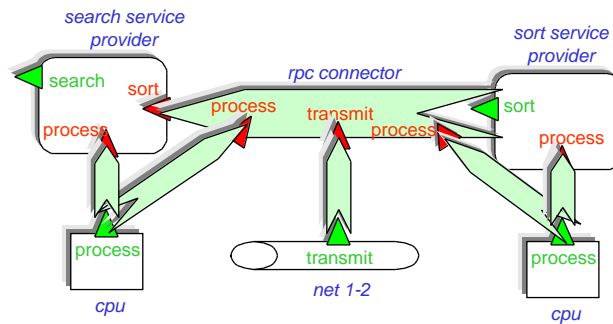


- ### Contributions from each area (2)
- Software Architecture and Component based approaches
  - main features
    - the "interaction infrastructure" is a first class concept
      - *connector concept*
    - explicit consideration of dependencies between offered and required services
    - attention given to non functional properties (QoS)
- but ...
- several (too many?) "experimental" architecture description languages (ADLs)
    - some unification/interoperation effort
  - need of a better integration of QoS analysis techniques
    - non well defined "QoS semantics" for existing ADLs
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## SOC & Architecture-based QoS prediction (1)

- need of a **QoS language** for SOC
  - machine-processable
  - integrated with existing SOC languages
- proposed approach: unifying "service+connector" model
  - for both "high level" and "low level" services
    - more flexibility
    - simpler description language definition

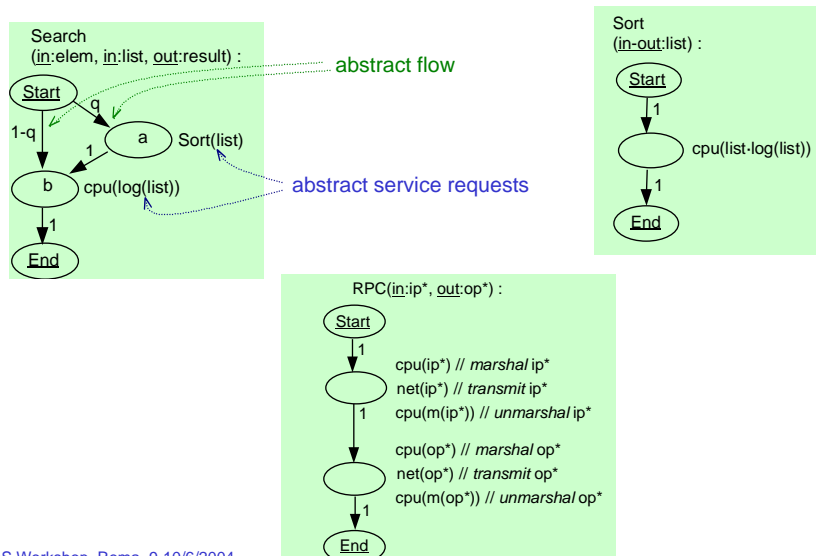


## SOC & Architecture based QoS prediction (2)

- "analytic interface" associated with each offered service
  - general concept proposed by CMU-SEI (PECT: Prediction Enabled Component Technology)
  - suitable abstraction of the "constructive (functional) interface"
  - allows a structured approach to compositional analysis
  
- in our approach:
  - consider services offered by both resources (components) and connectors
  - "abstract" service representation
    - abstract service description
      - » abstract parameter domains
    - (for non basic services) abstract service request flow addressed to other resources/connectors: stochastic model
      - » abstract flow: probabilistic graph
      - » abstract service request: actual parameters as (parametric) random variables

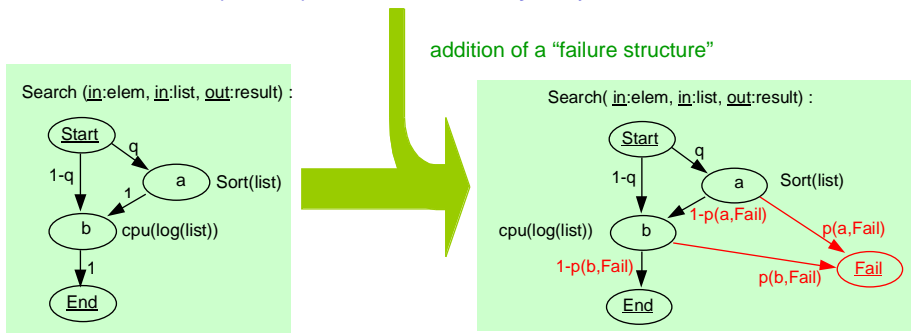
## Example

- abstract request flows of the Search, Sort, and RPC services



### QoS (reliability) prediction

- the presented concepts provides the (mainly "linguistic") support for QoS compositional prediction
- addition of QoS related information (possibly specialized for some QoS dimension, e.g. dependability) with well defined semantics
  - example: composite service **reliability** analysis



- reliability = probability of reaching the End state
- crucial issue: evaluation of  $p(\text{node}, \text{Fail})$

### "Reliability semantics" issues (1)

- *node* of a service request flow graph: collection of service requests

$\text{node} = \{R_1, R_2, \dots, R_n\}$ , where:

$R_j = \text{request}(S_j, ap_j^*)$       $S_j =$  required service specification  
 $ap_j^* =$  list of actual (abstract) parameters

*node* failure probability: depends on :

- failure probability of each  $R_j$
- completion model for  $R_1, R_2, \dots, R_n$ 
  - AND, OR, ...
- dependencies among  $R_1, R_2, \dots, R_n$ 
  - no dependence (e.g. no service sharing), dependence (e.g. service sharing)


failure probability of  $R_j$  depends on :

- *internal* failure prob for  $R_j$  ( $P_{fail\_int}(R_j)$ ) (definition?)
- *connector* failure prob for  $R_j$  ( $P_{fail\_connect}(R_j)$ )
- *service* failure prob for  $R_j$  ( $P_{fail\_service}(R_j)$ )

$P_{fail\_int}(R_j) \times P_{fail\_connect}(R_j) \times P_{fail\_service}(R_j) ?$


### “Reliability semantics” issues (2)

- $R_i = request(S_i, ap_i^*)$   
 $R_j = request(S_j, ap_j^*)$ 
  - what if  $S_i = S_j$ ? (I.e., the two requests are connected to the same service  $S$ )
- failure prob  $\{R_i\} = P_{fail\_int}(R_i) \times P_{fail\_connect}(R_i) \times P_{fail\_service}(R_i)$  ?  
 failure prob  $\{R_j\} = P_{fail\_int}(R_j) \times P_{fail\_connect}(R_j) \times P_{fail\_service}(R_j)$  ?



$R_i = request(S, ap_i^*) \quad R_j = request(S, ap_j^*)$

flow graph node: AND completion model



$R_i = request(S, ap_i^*) \quad R_j = request(S, ap_j^*)$

flow graph node: OR completion model

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### Conclusions

issues for QoS prediction in a SOC framework

- inclusion of a well structured "analytic interface" into existing XML-based service description and composition languages
  - based on concepts from Software Architecture approaches (connectors!)
- QoS semantics deserves special care
  - example: dependability analysis methodologies should not be based on a priori (prior to service composition) independence assumptions
    - service composition or F-T features can introduce dependencies among services
- reuse existing work on algorithmic methods for the automatic generation of QoS analysis models
  - mostly from UML models
  - idea: express the QoS semantics of XML-based SOC languages in terms of appropriate UML models
    - UML Profile for Modeling QoS and F-T

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